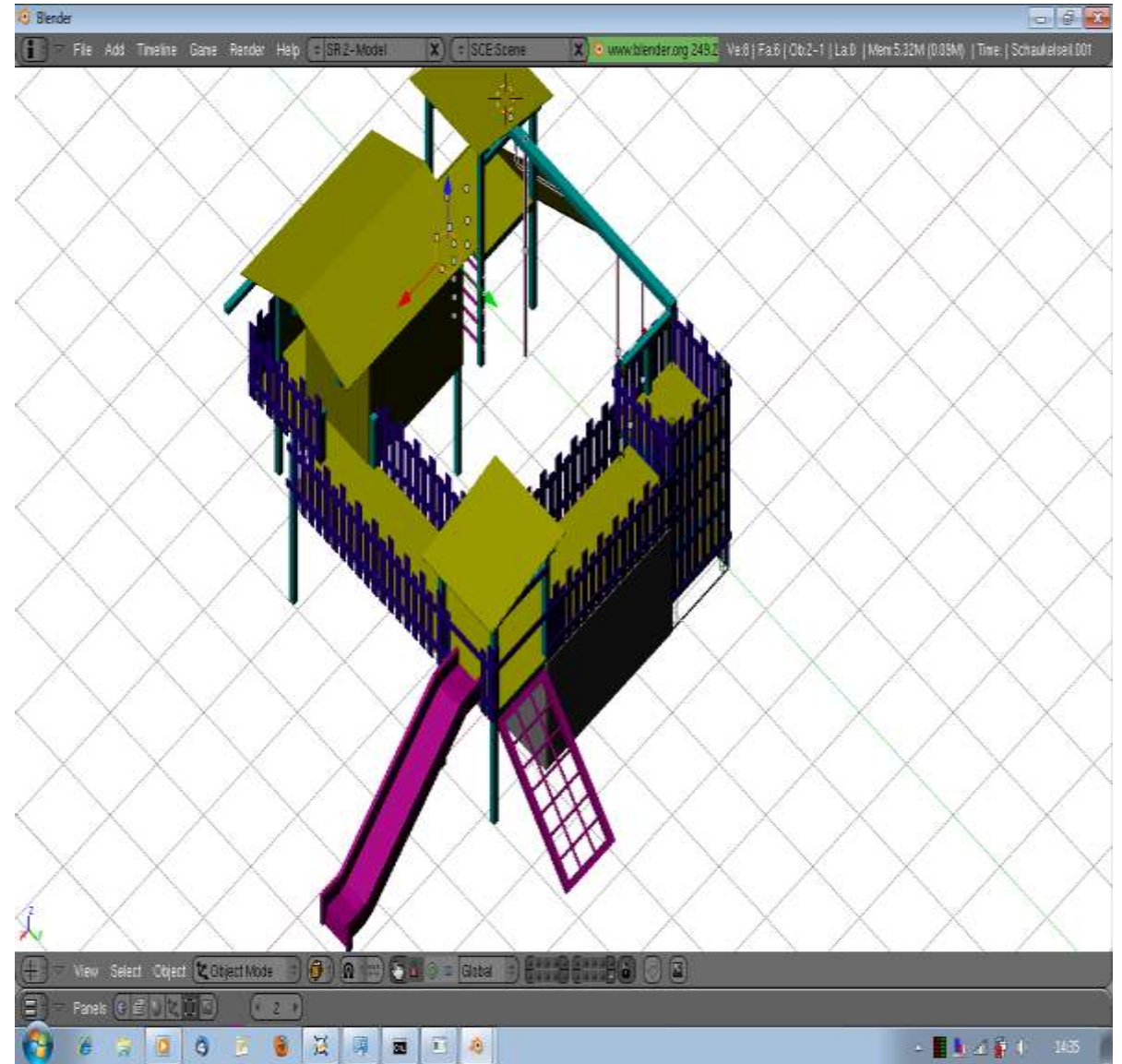
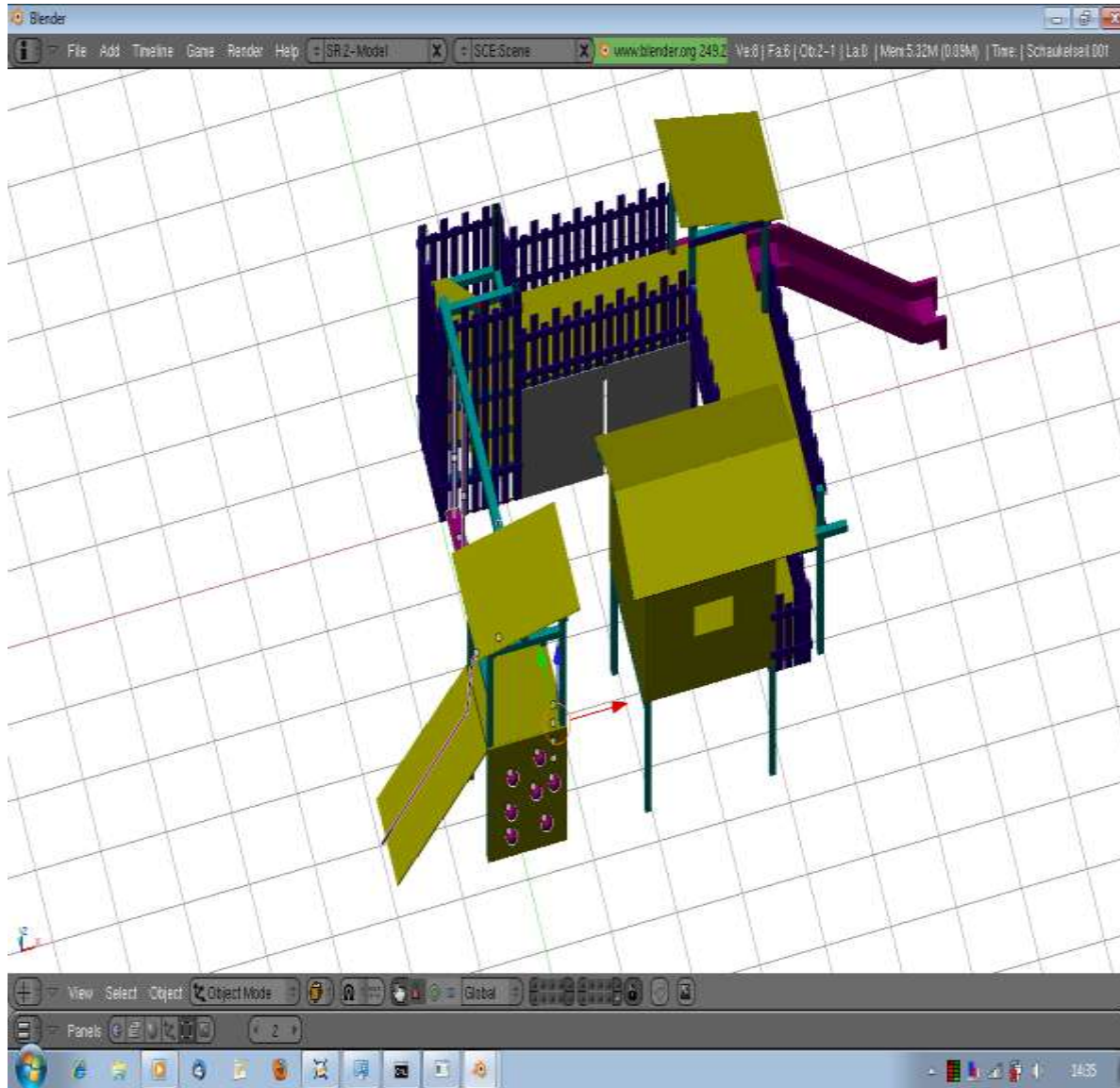
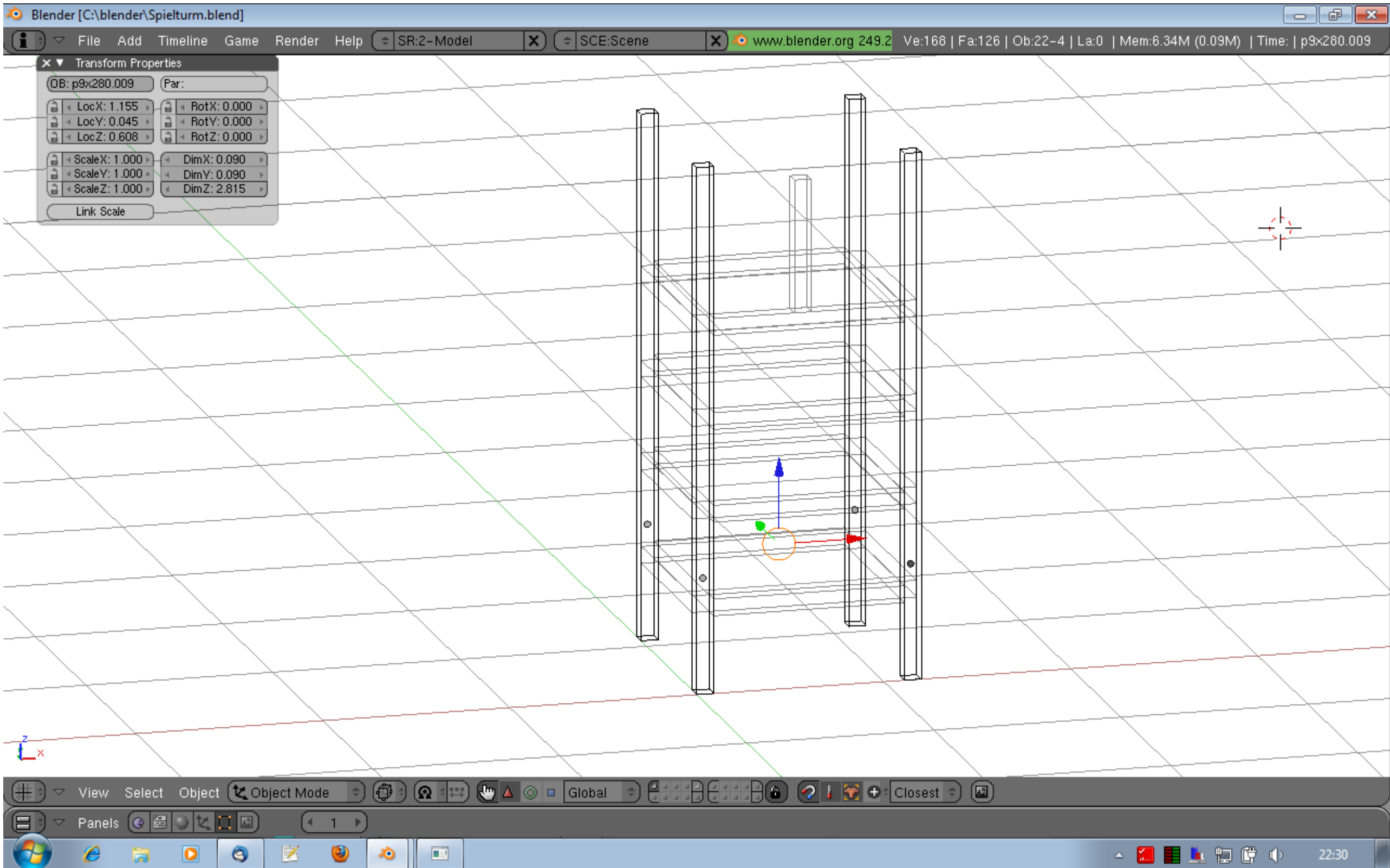
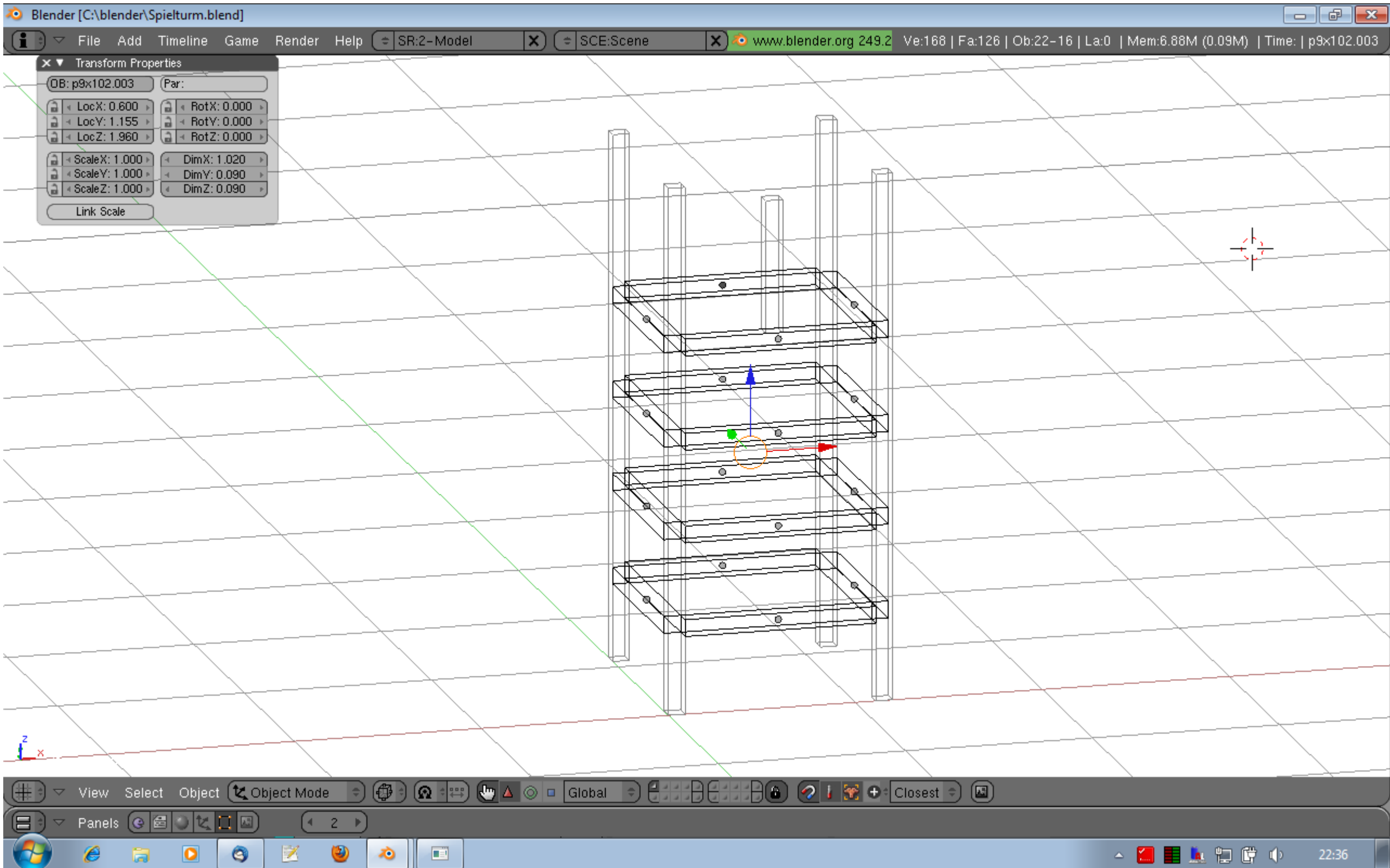


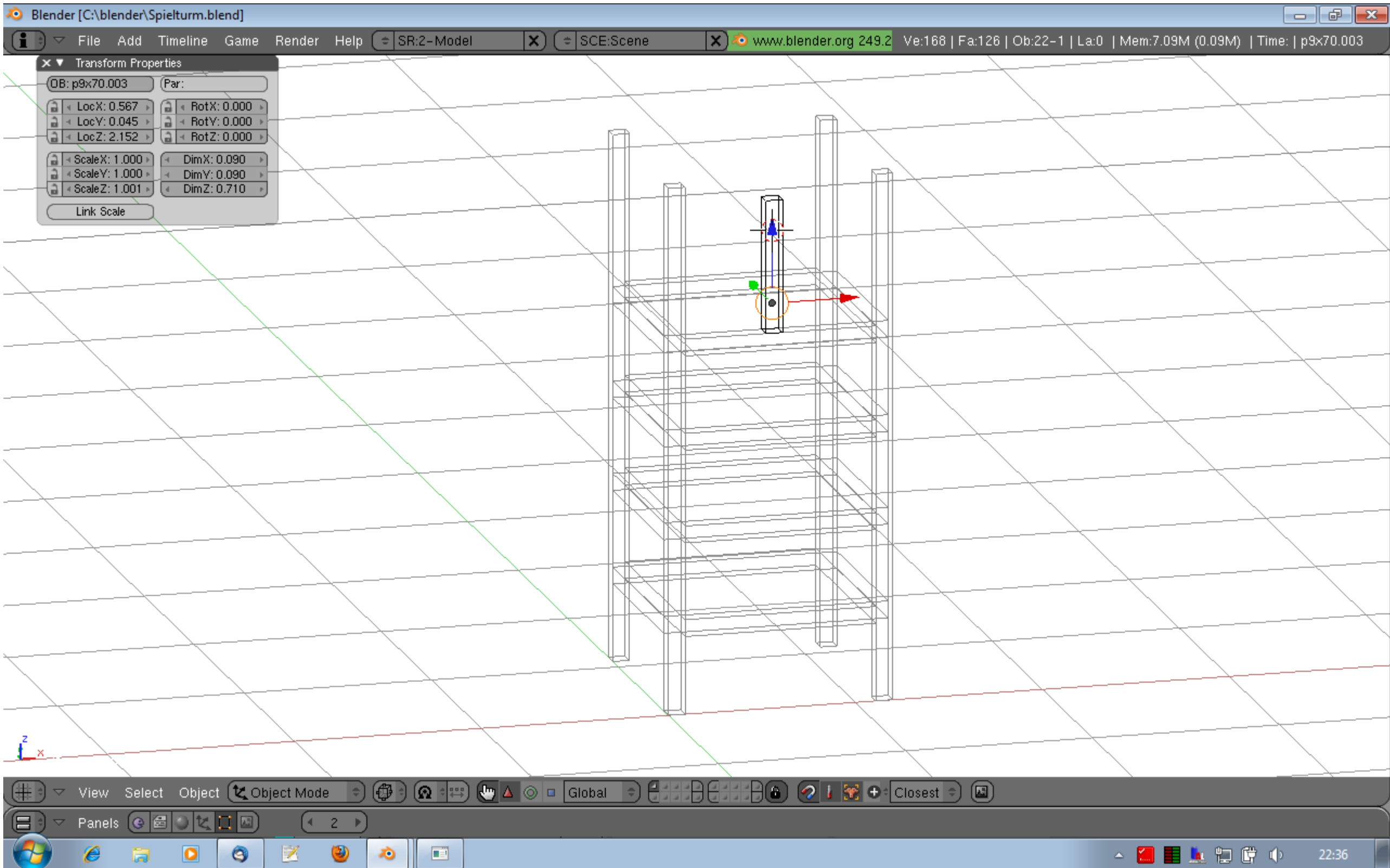
# Bauanleitung Spielturm

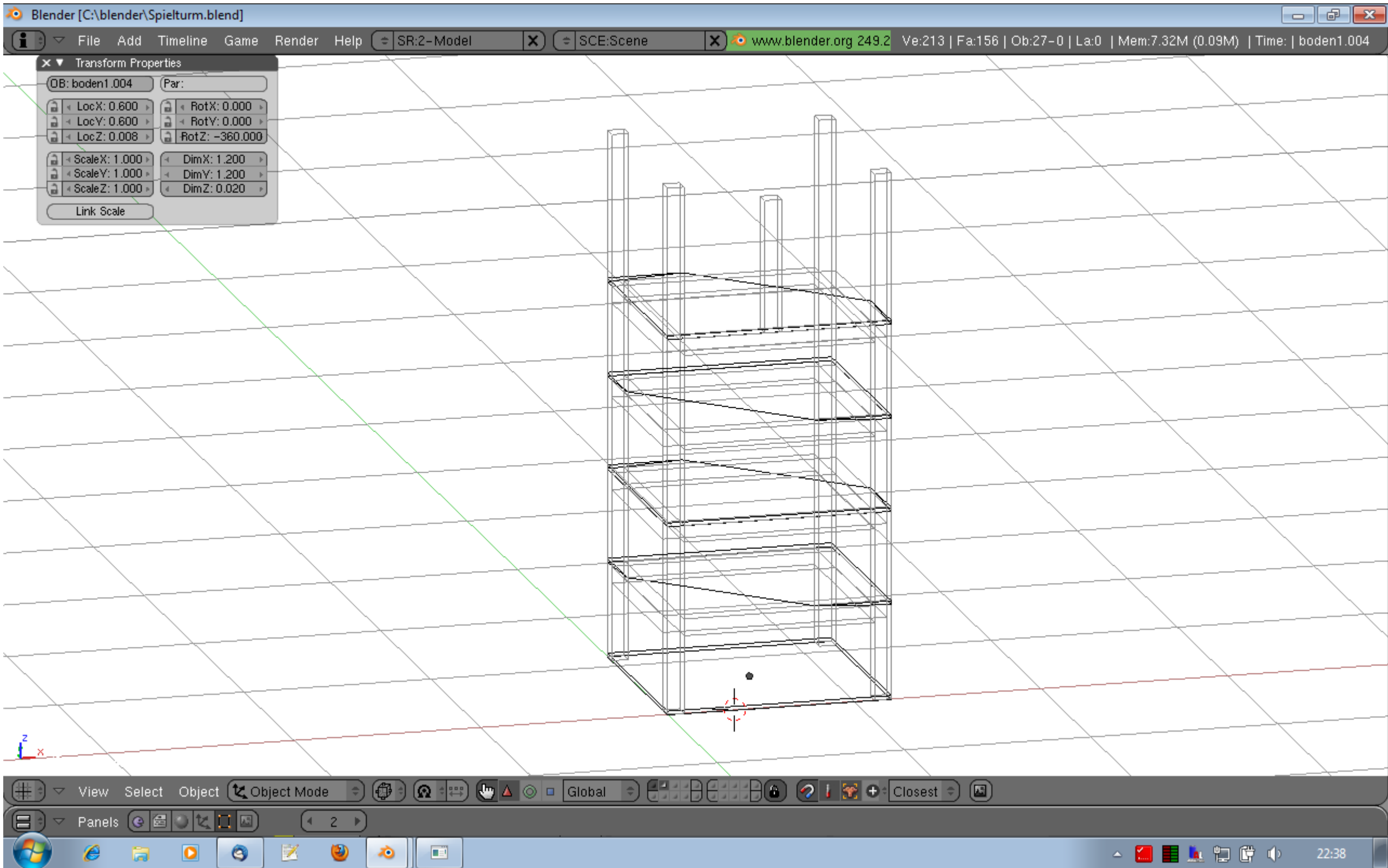
## Planung / Ausführung: Rolf Aretz



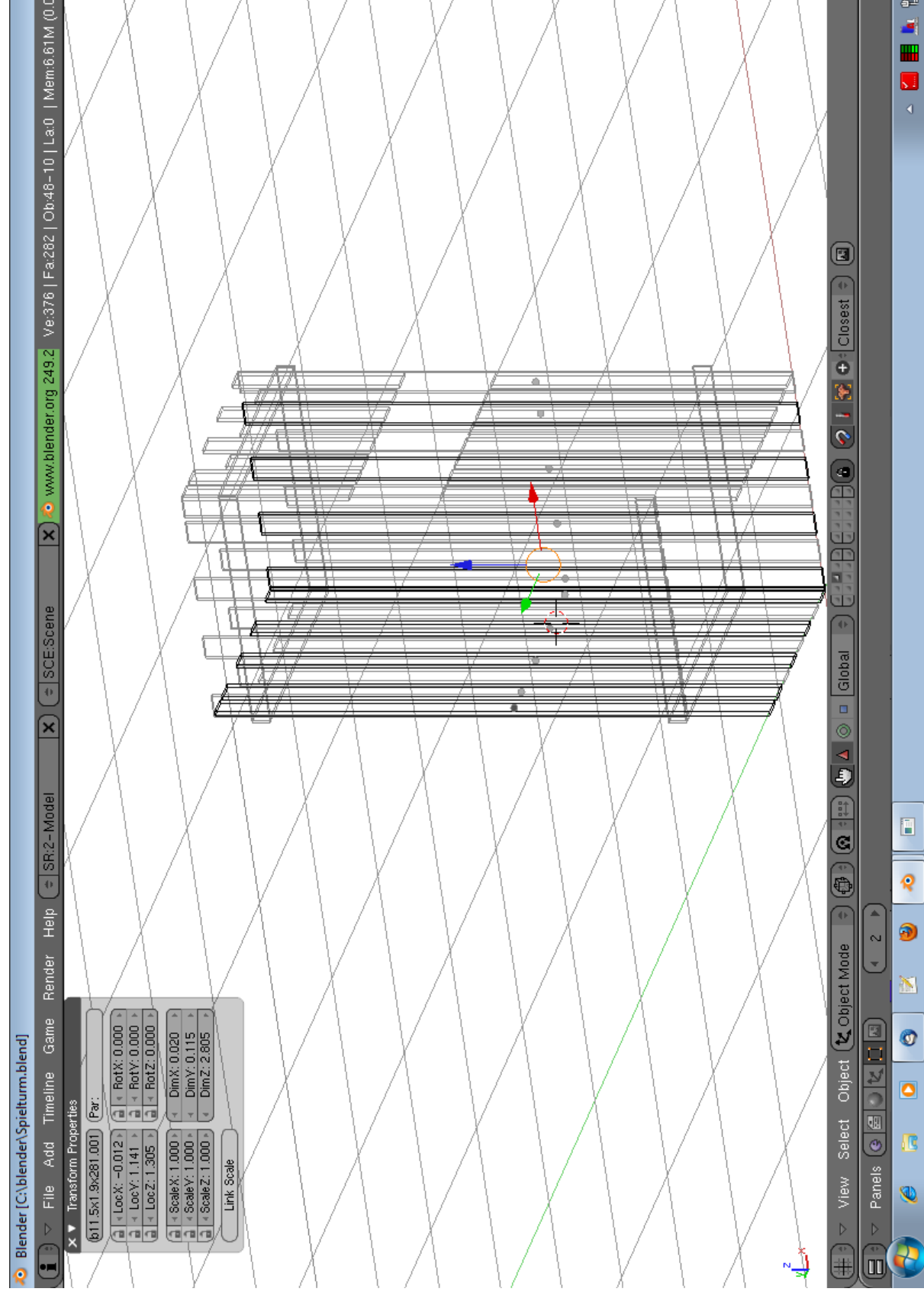
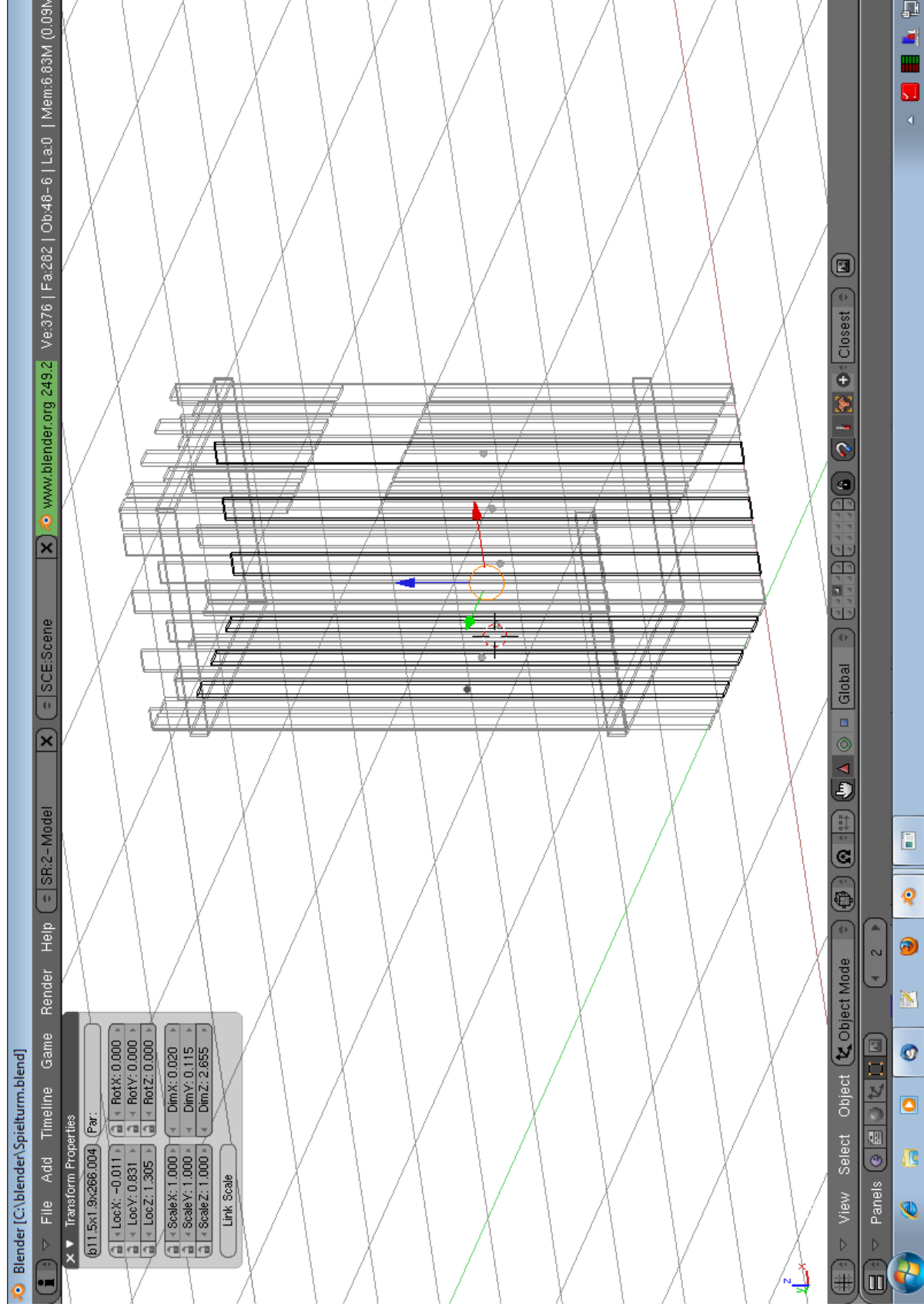


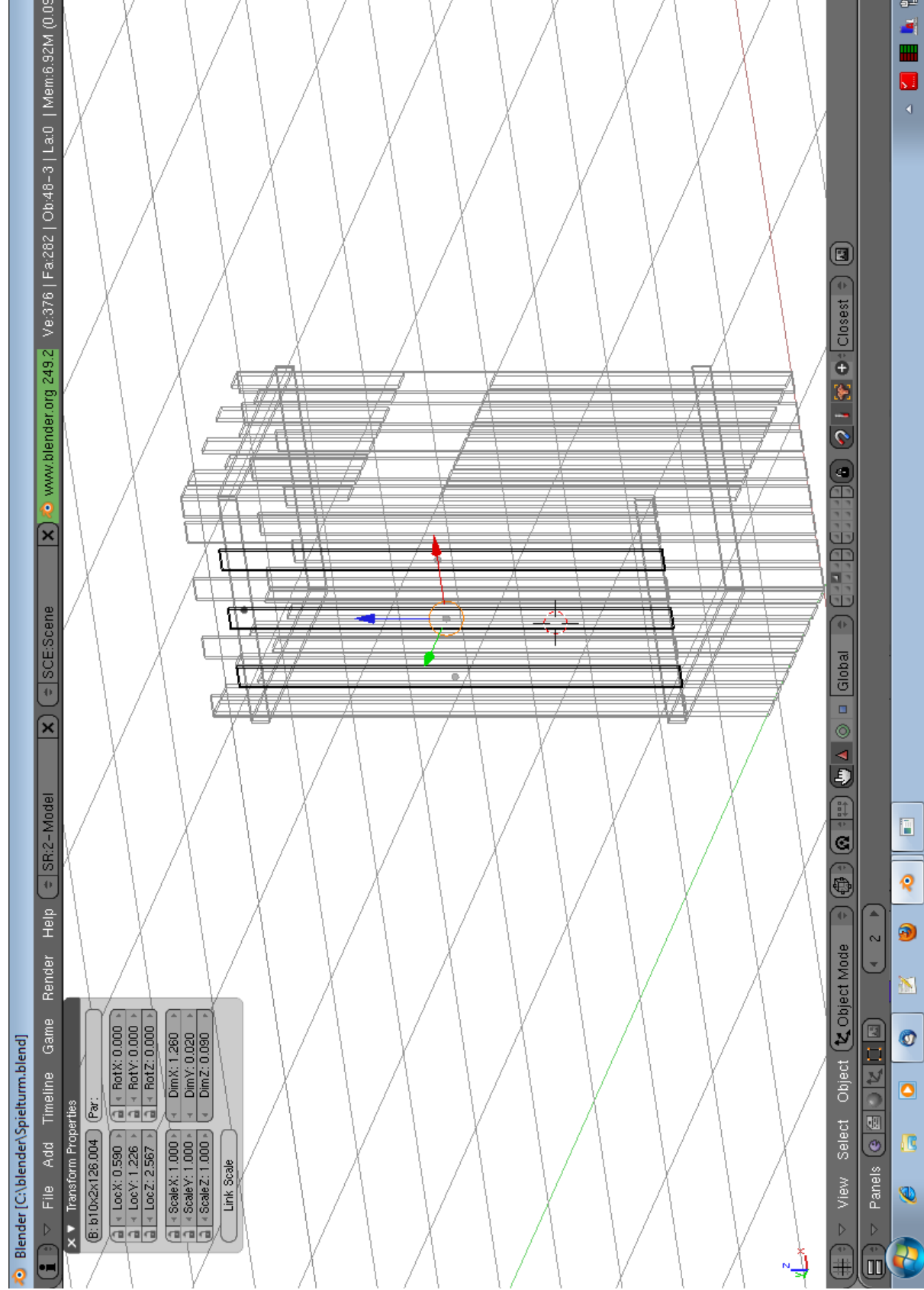
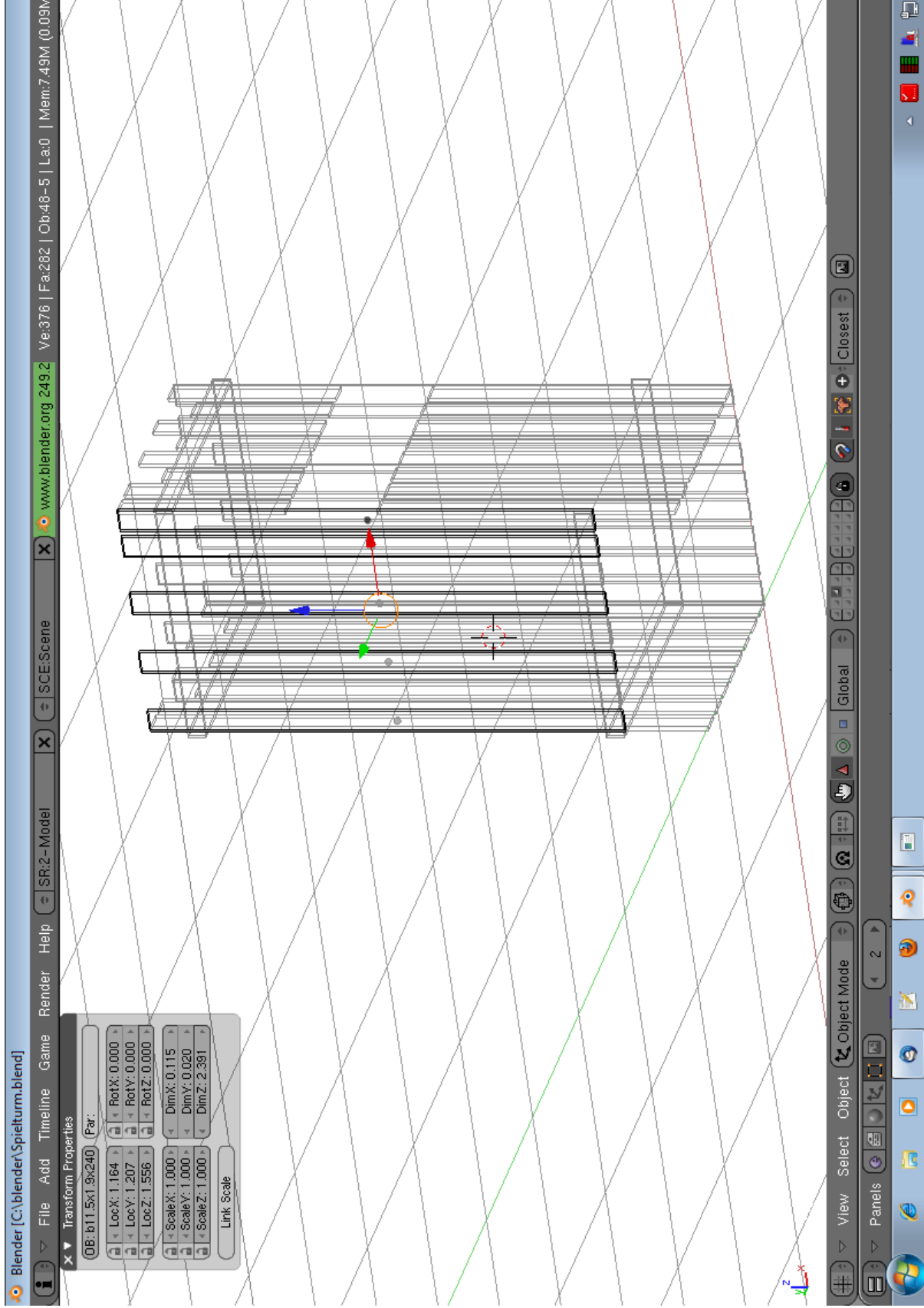


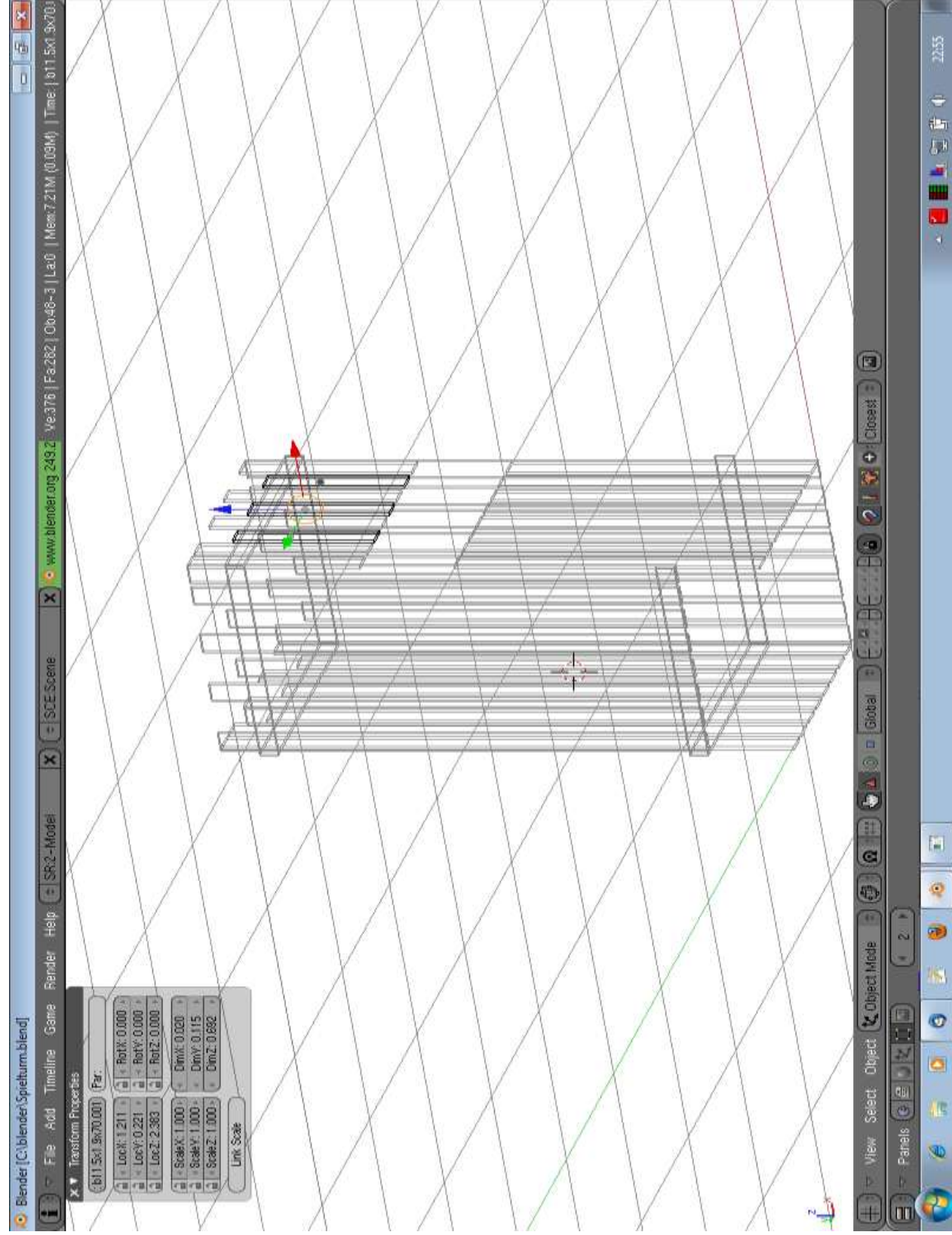
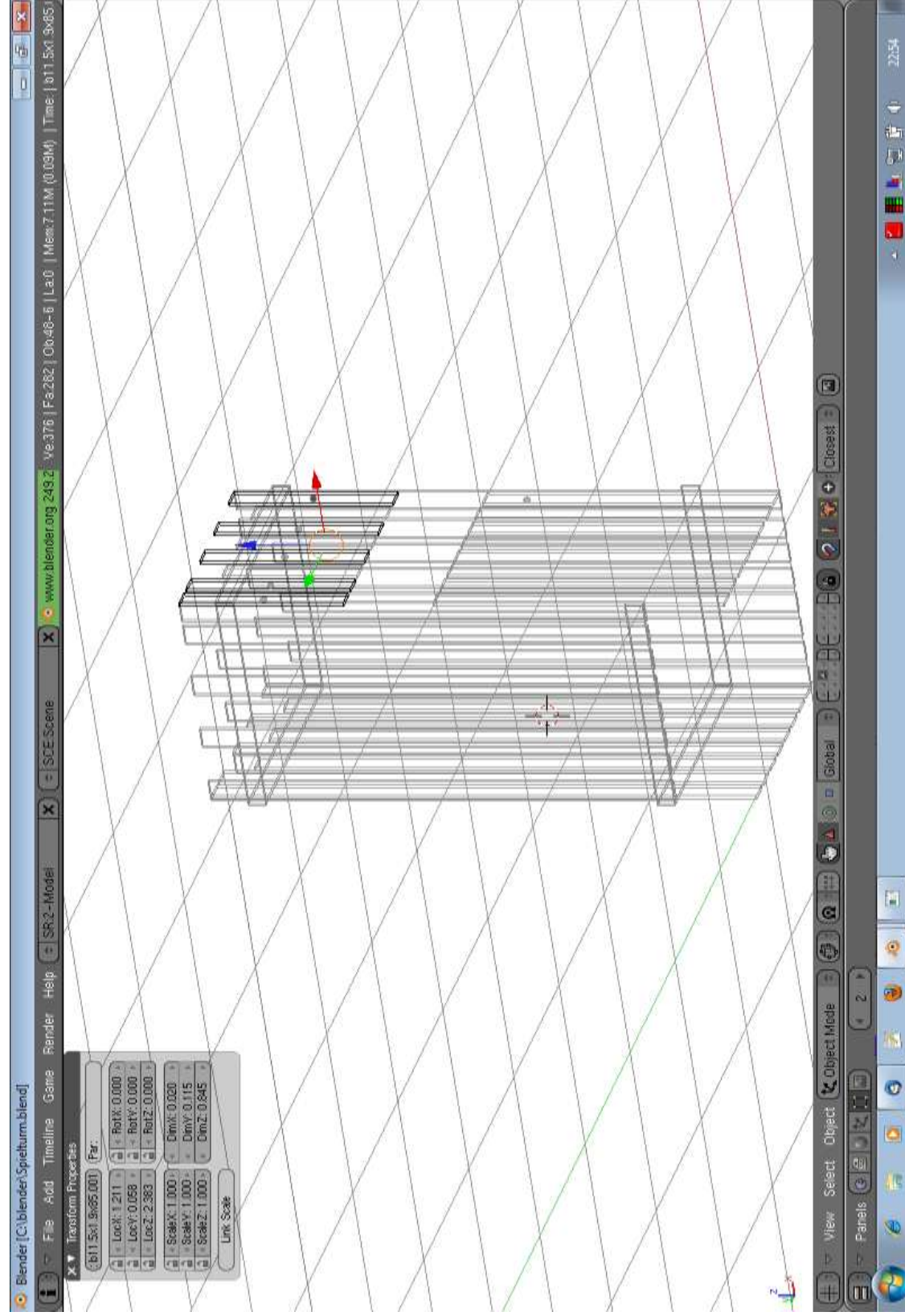




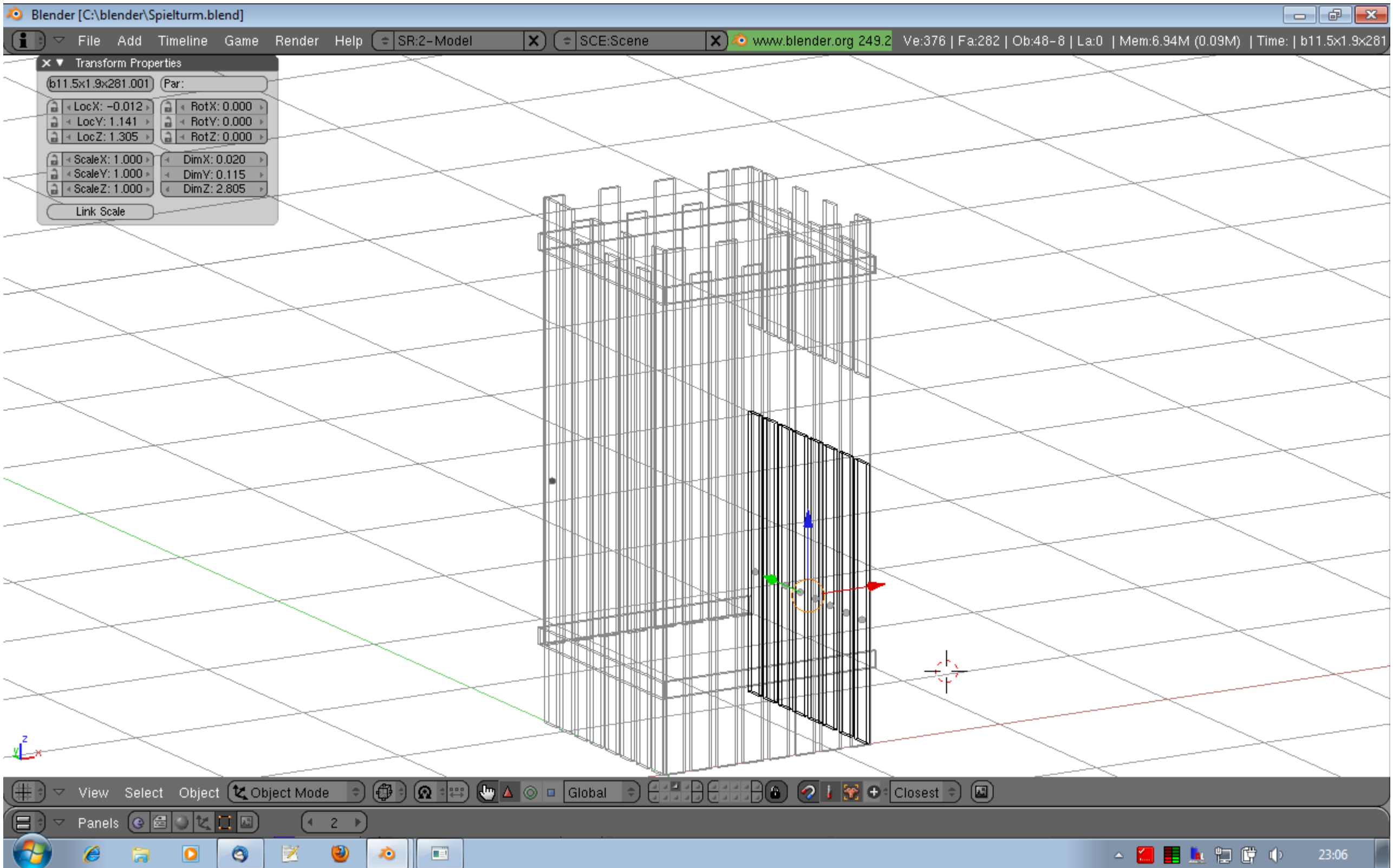


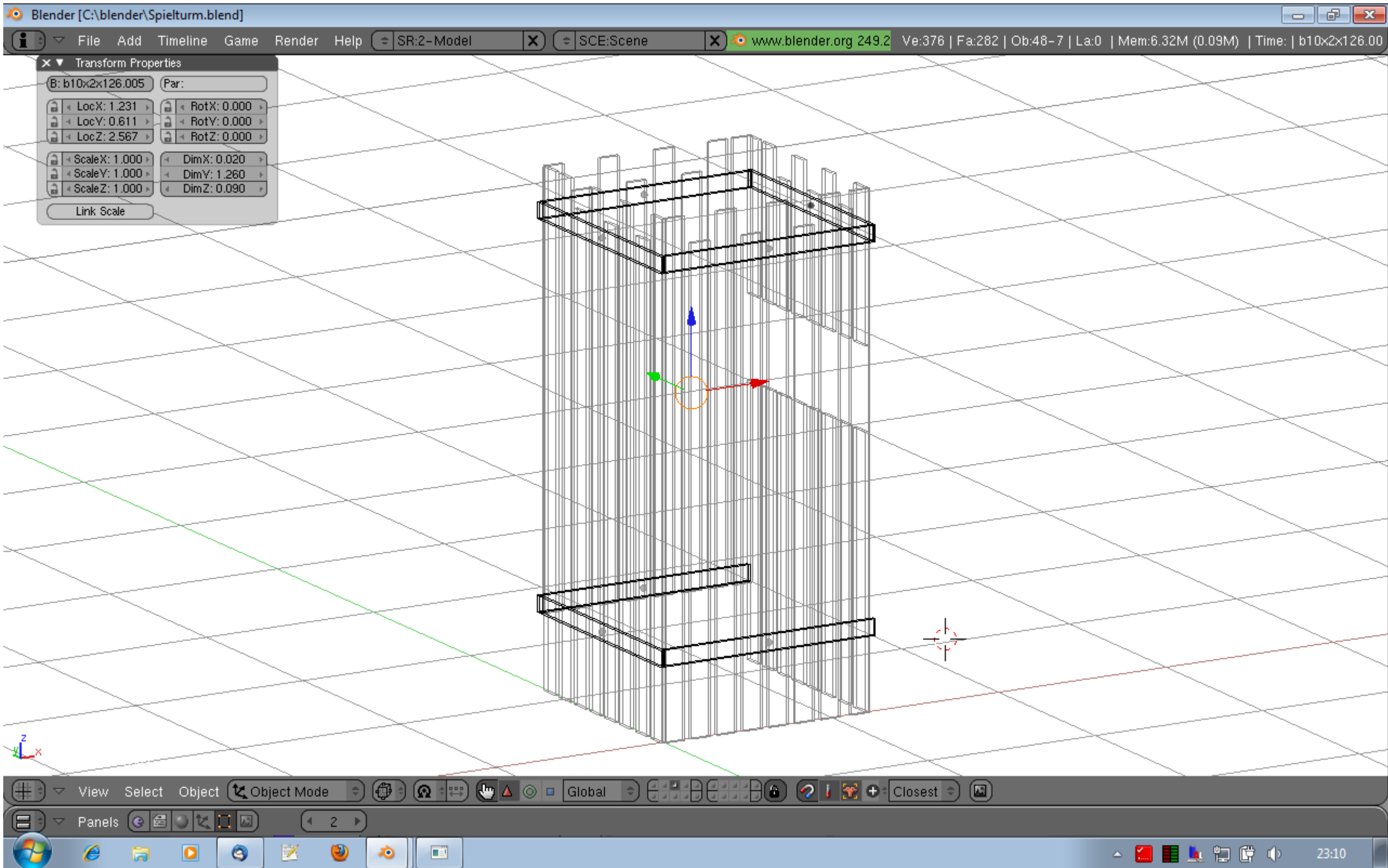


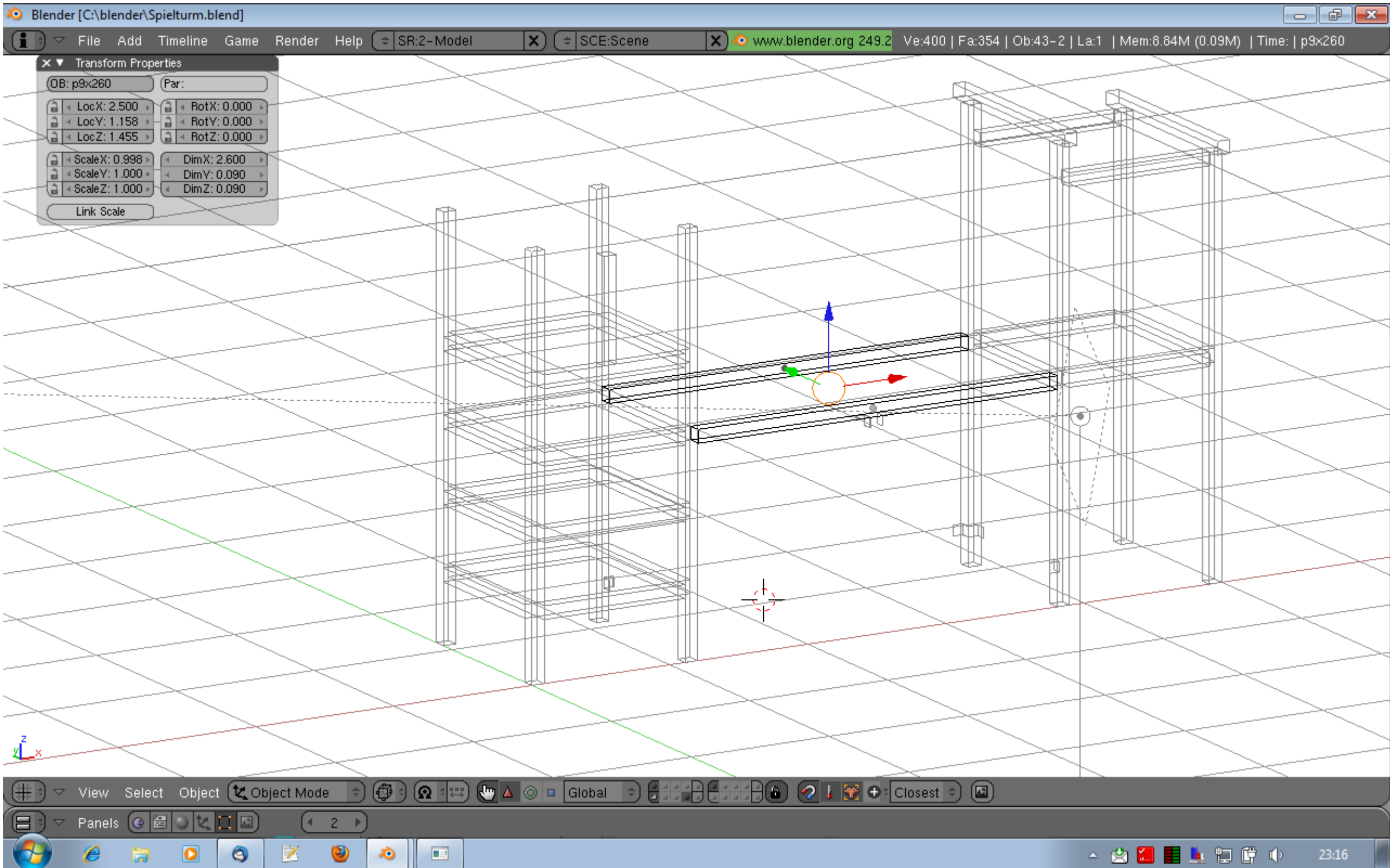


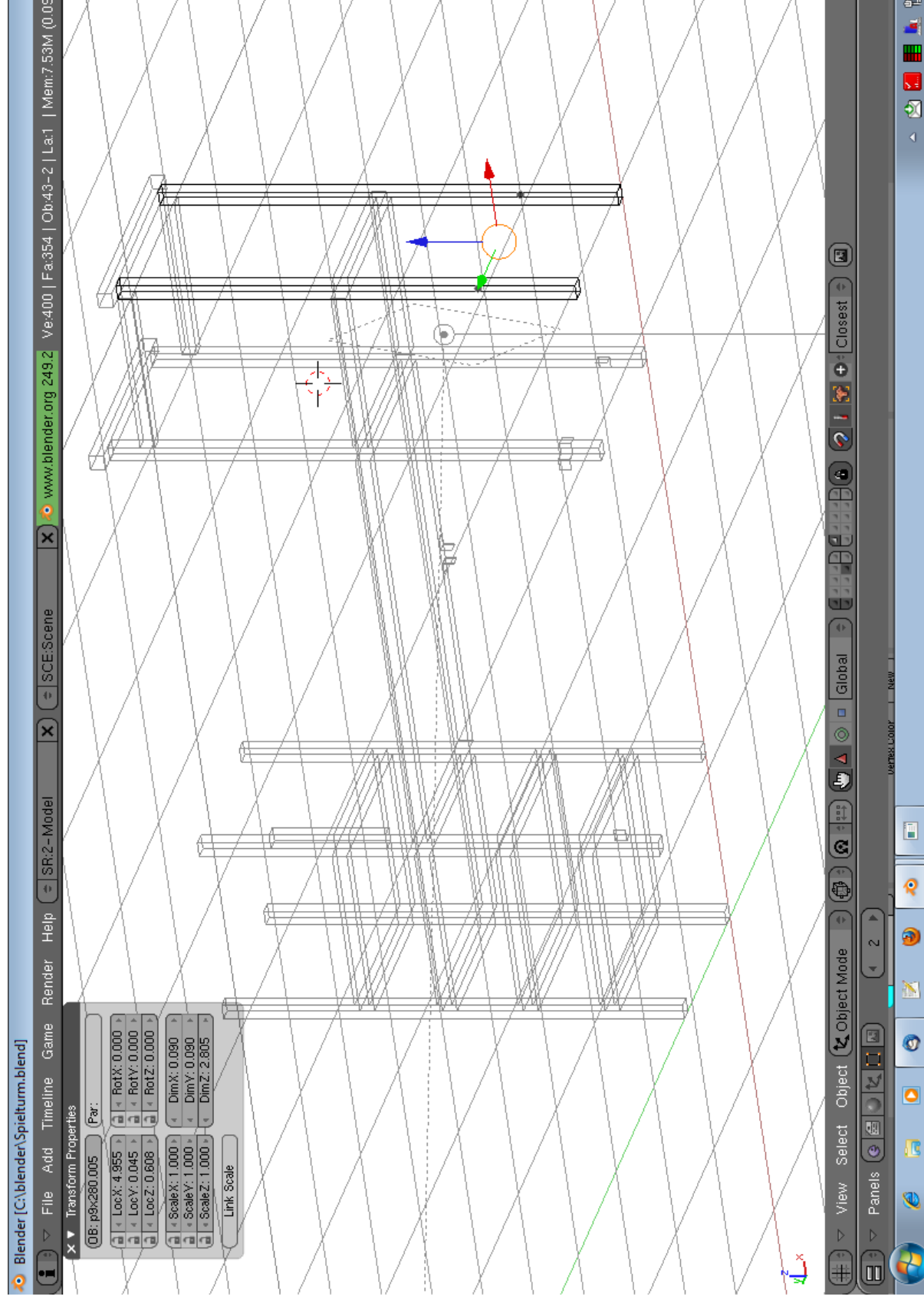
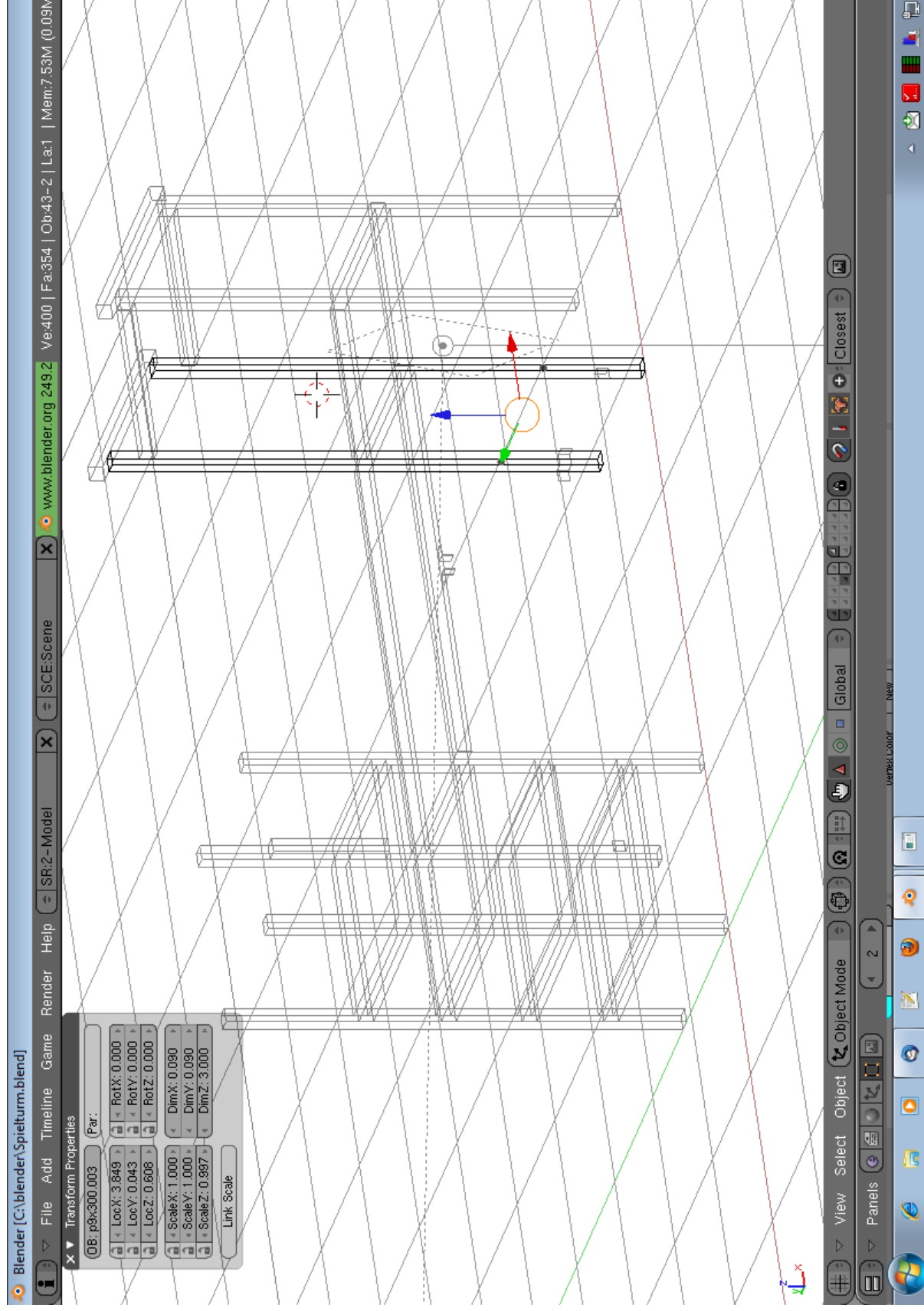




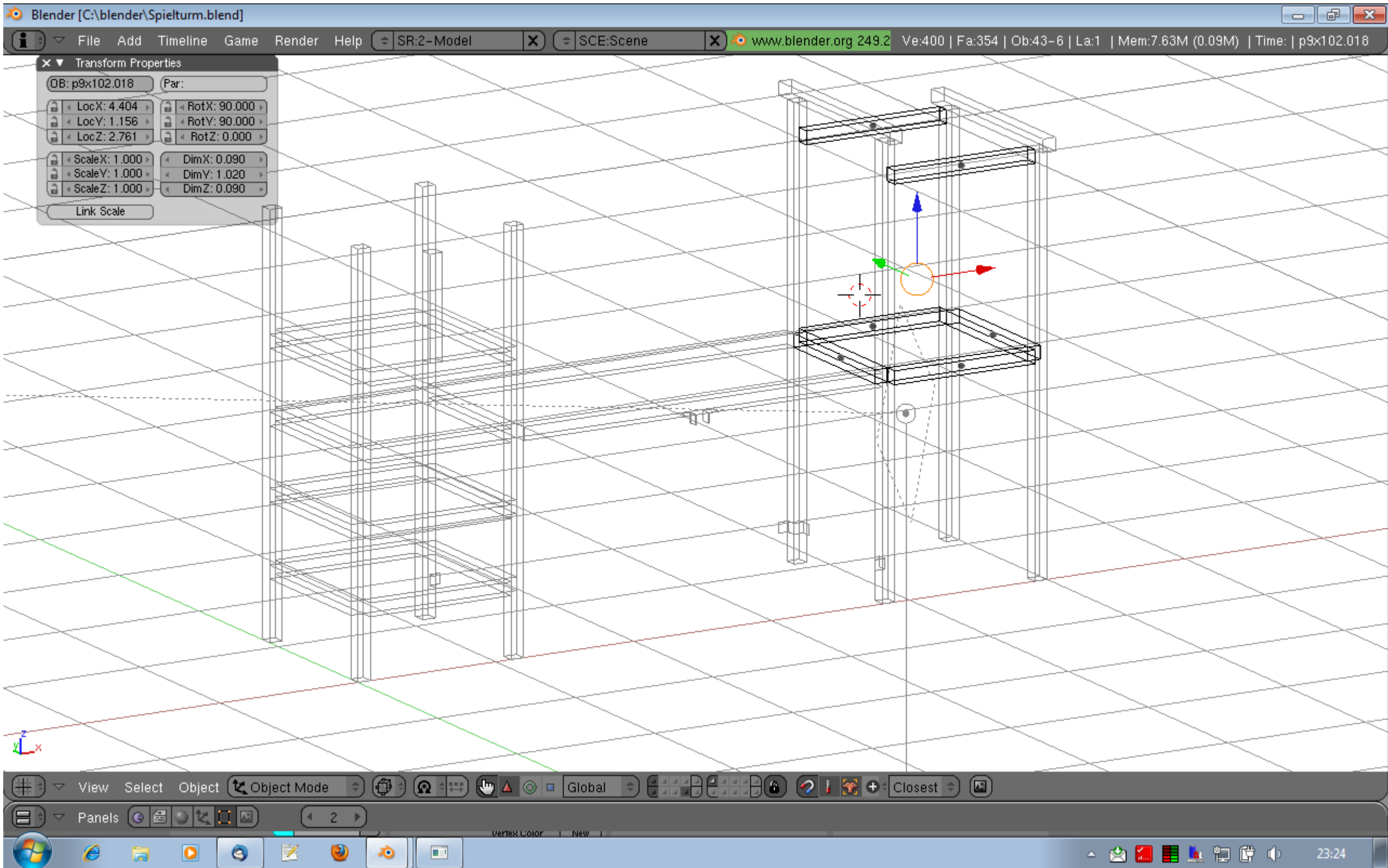


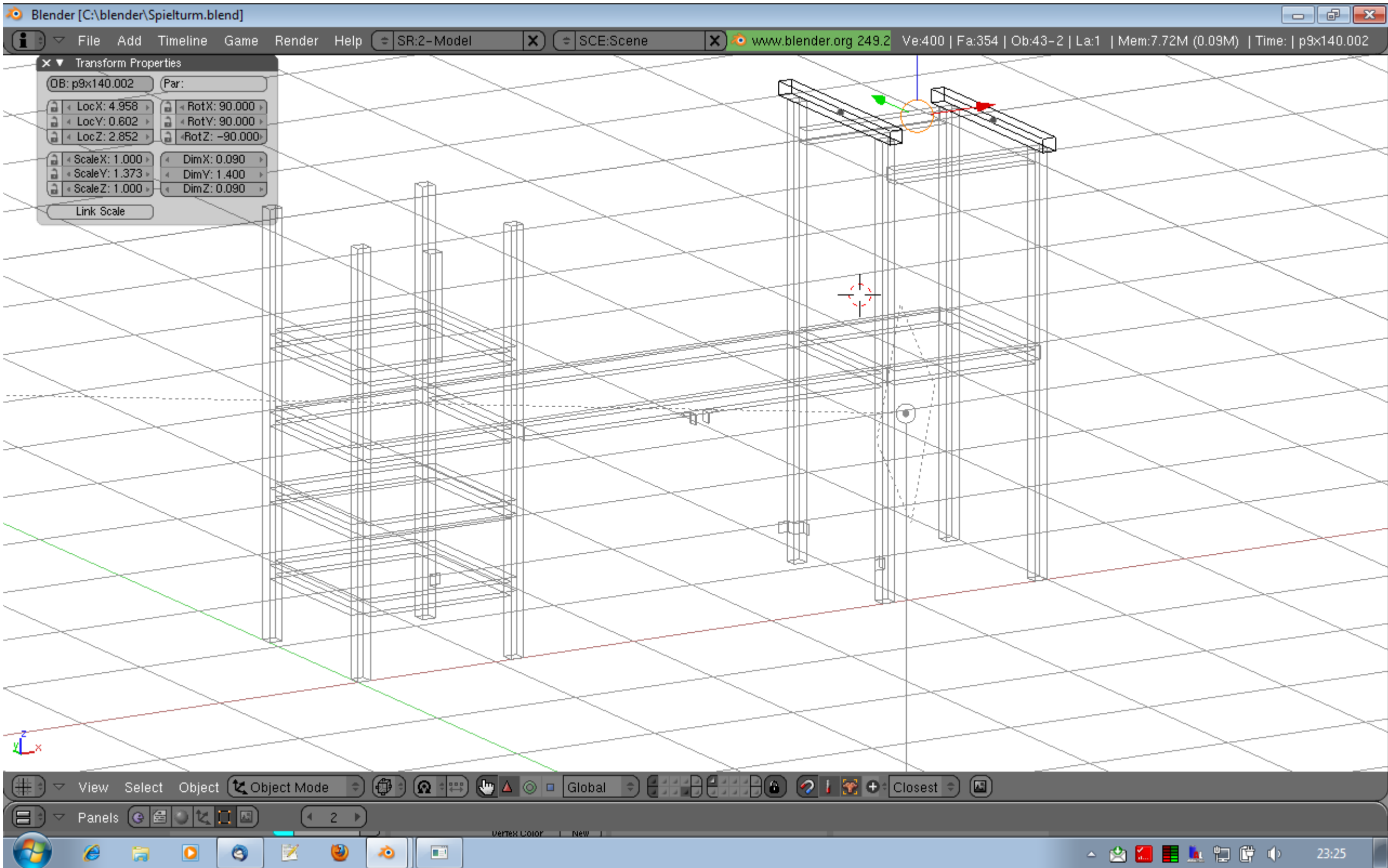


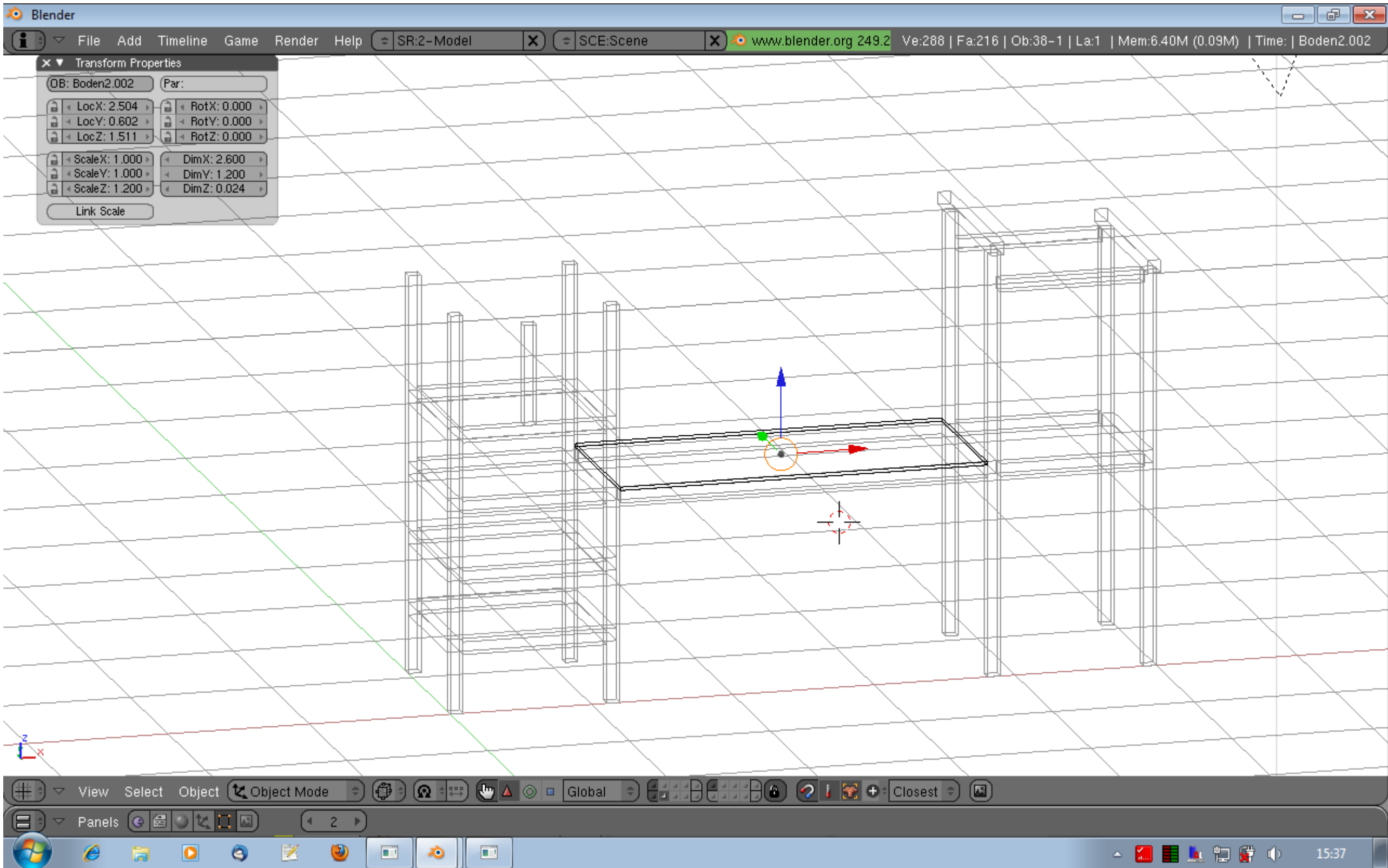


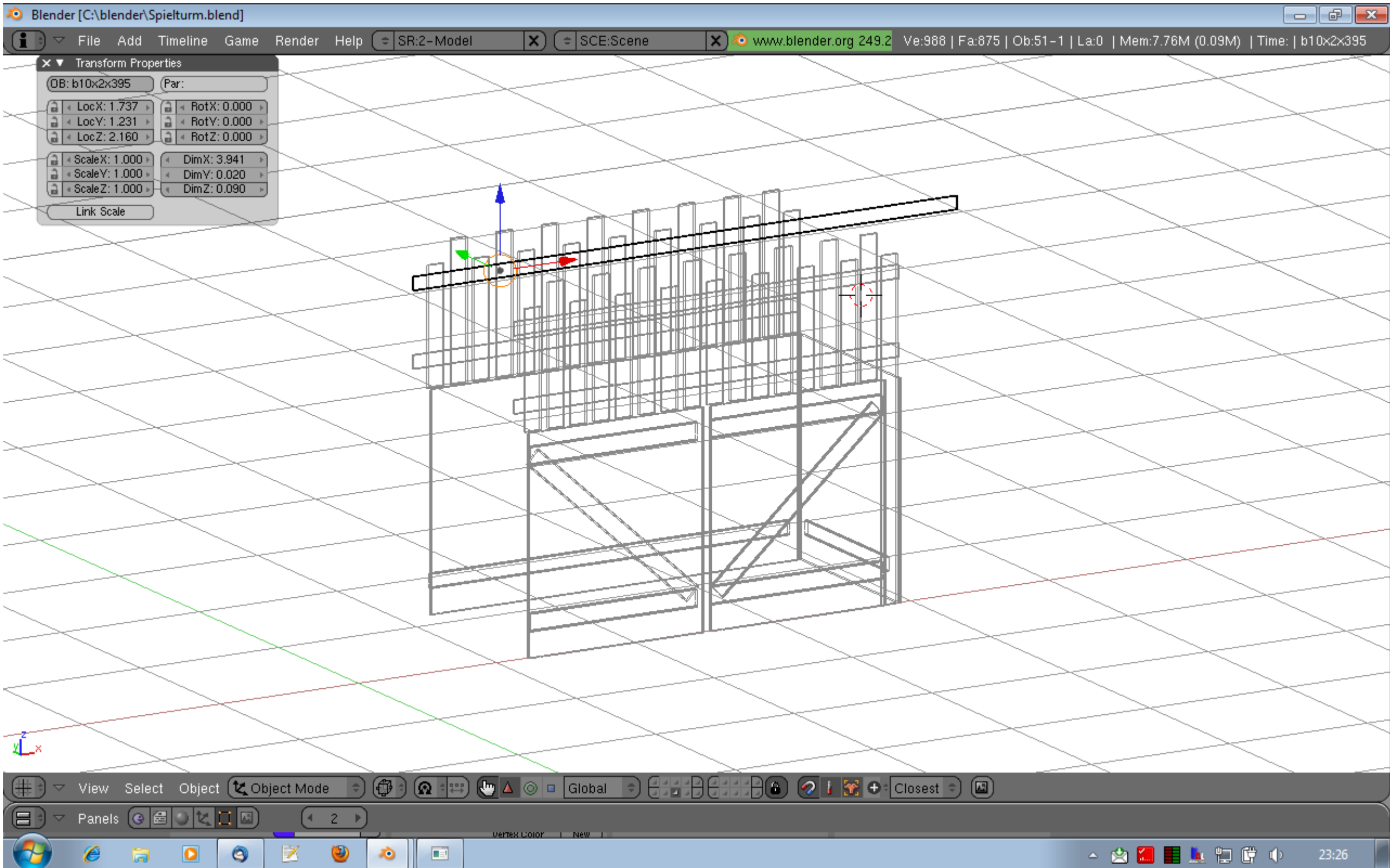




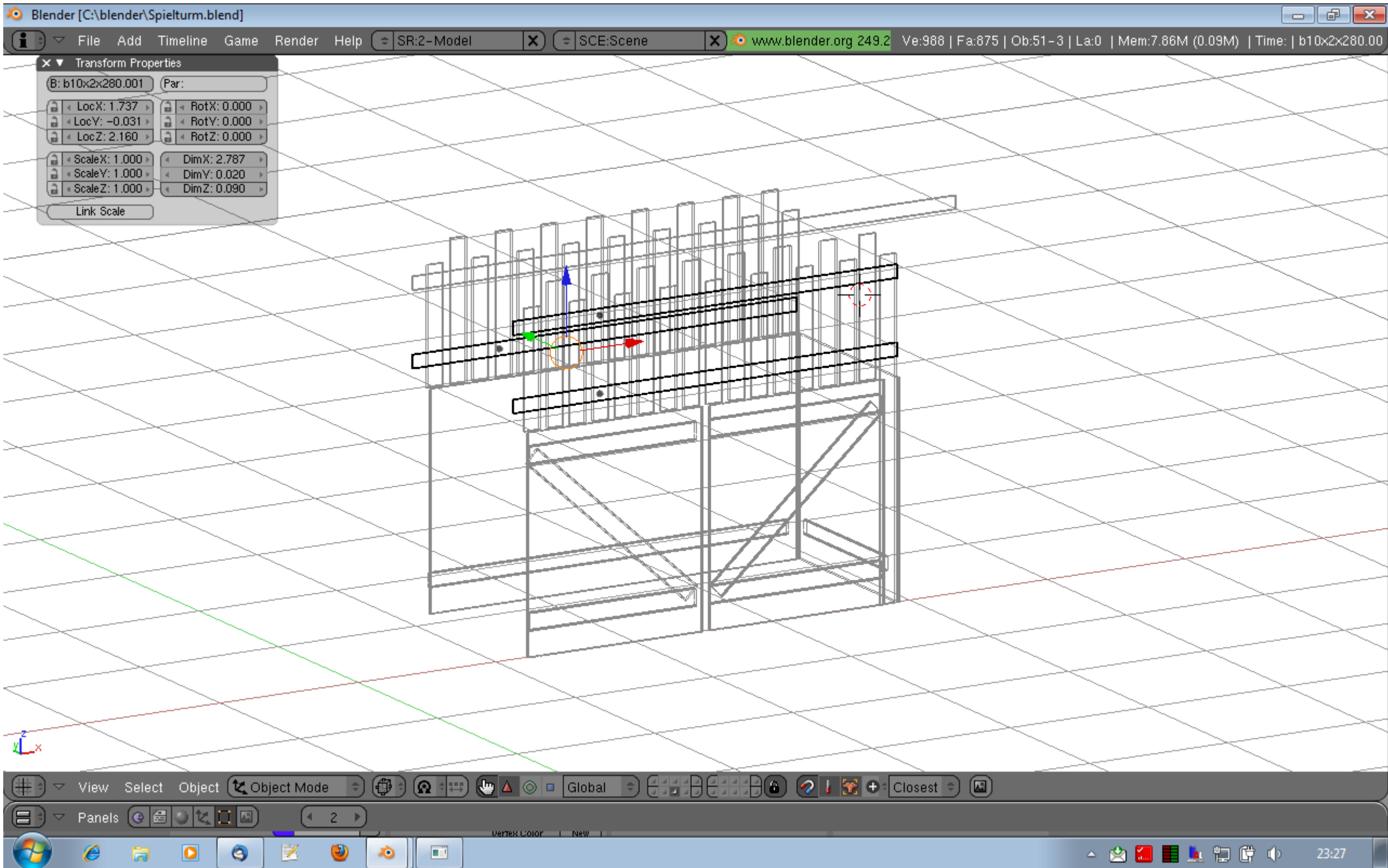


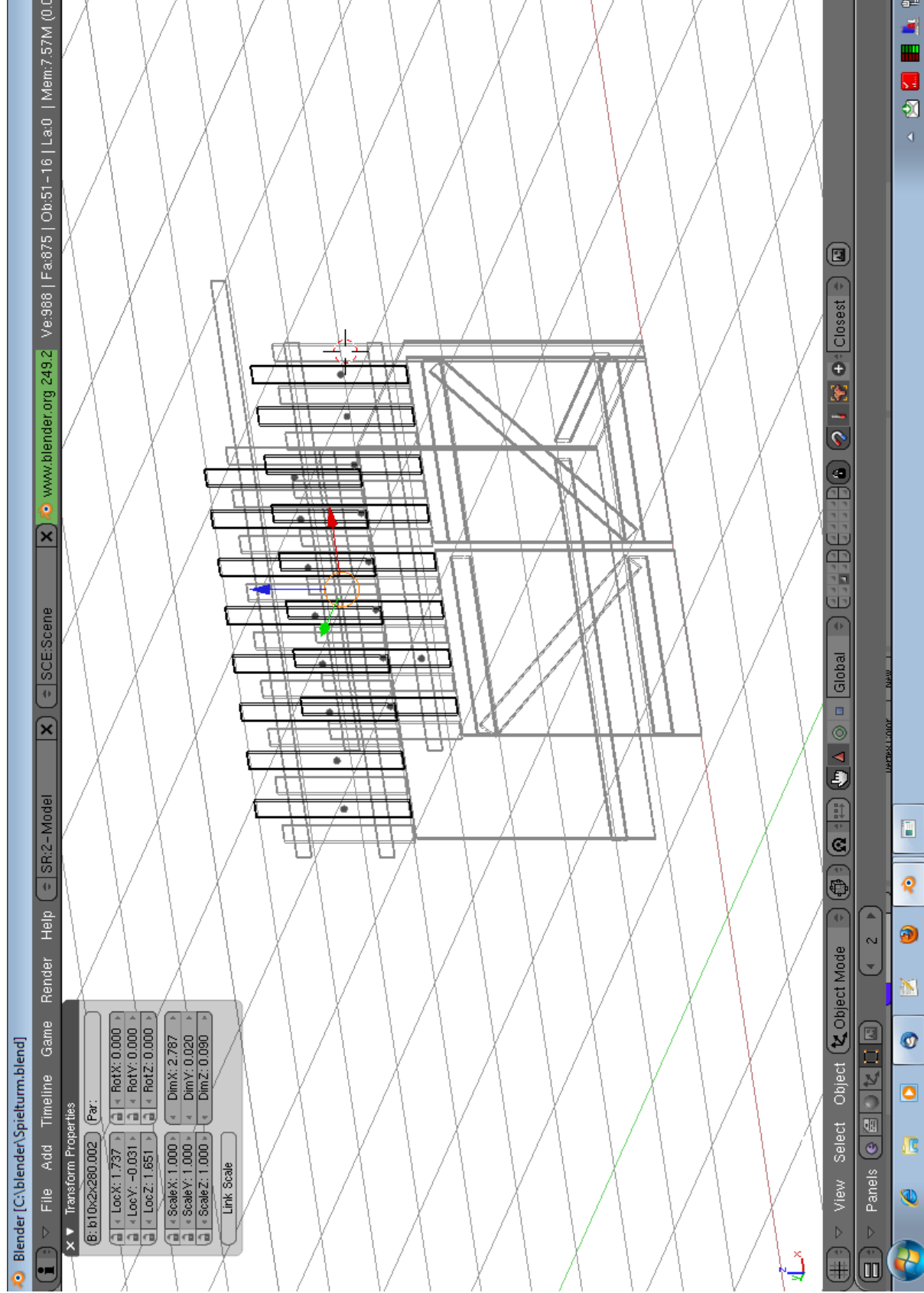
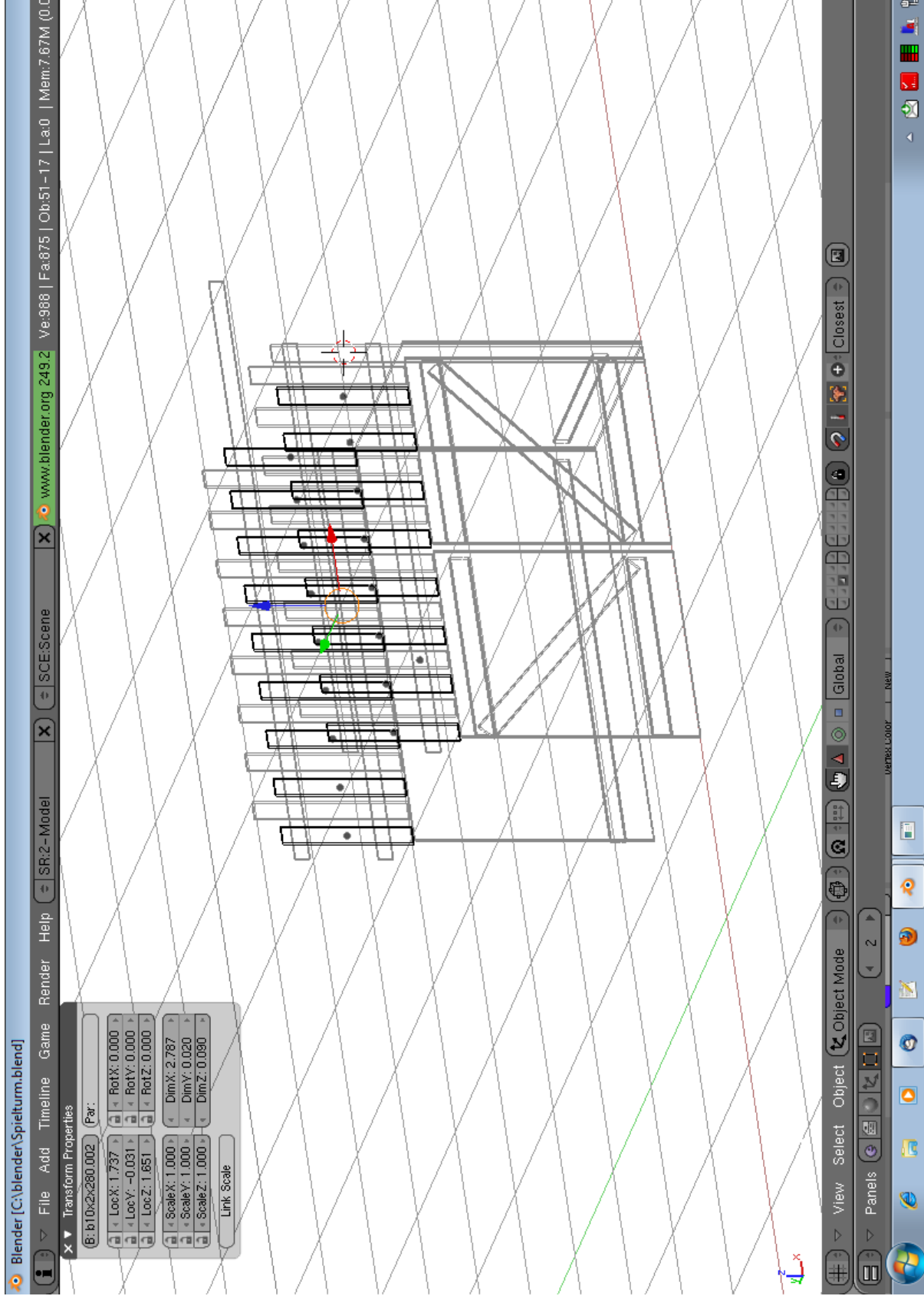


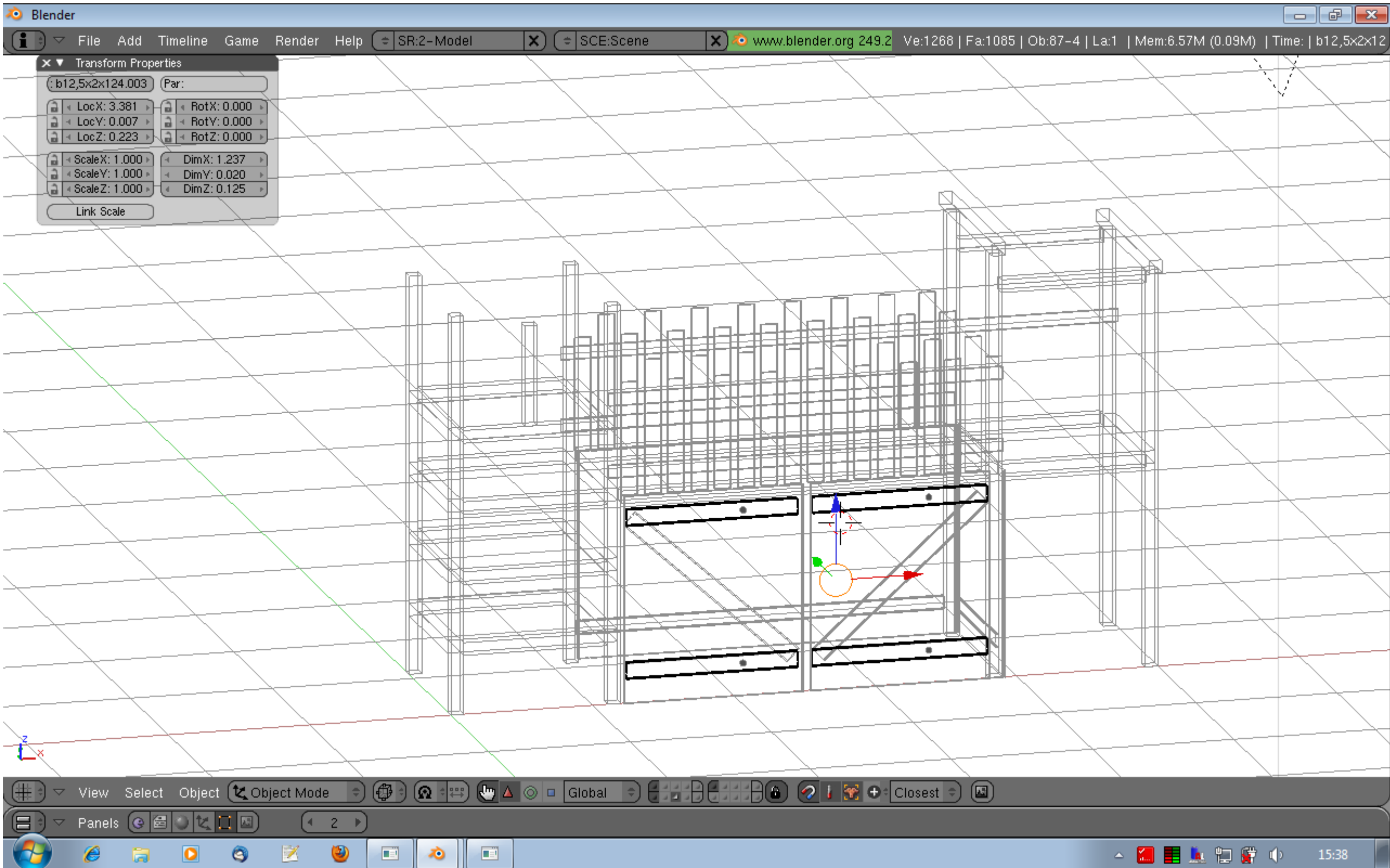


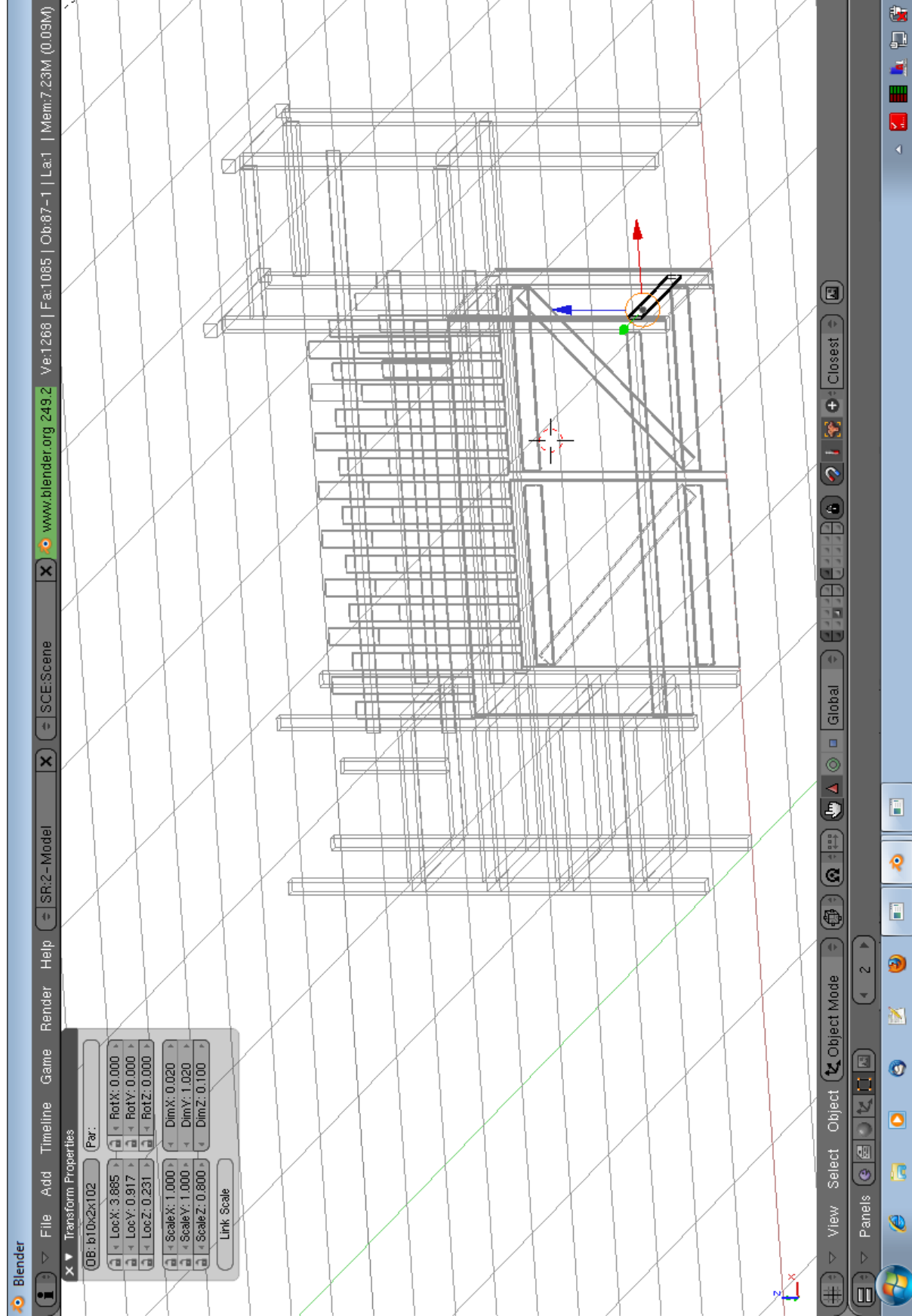
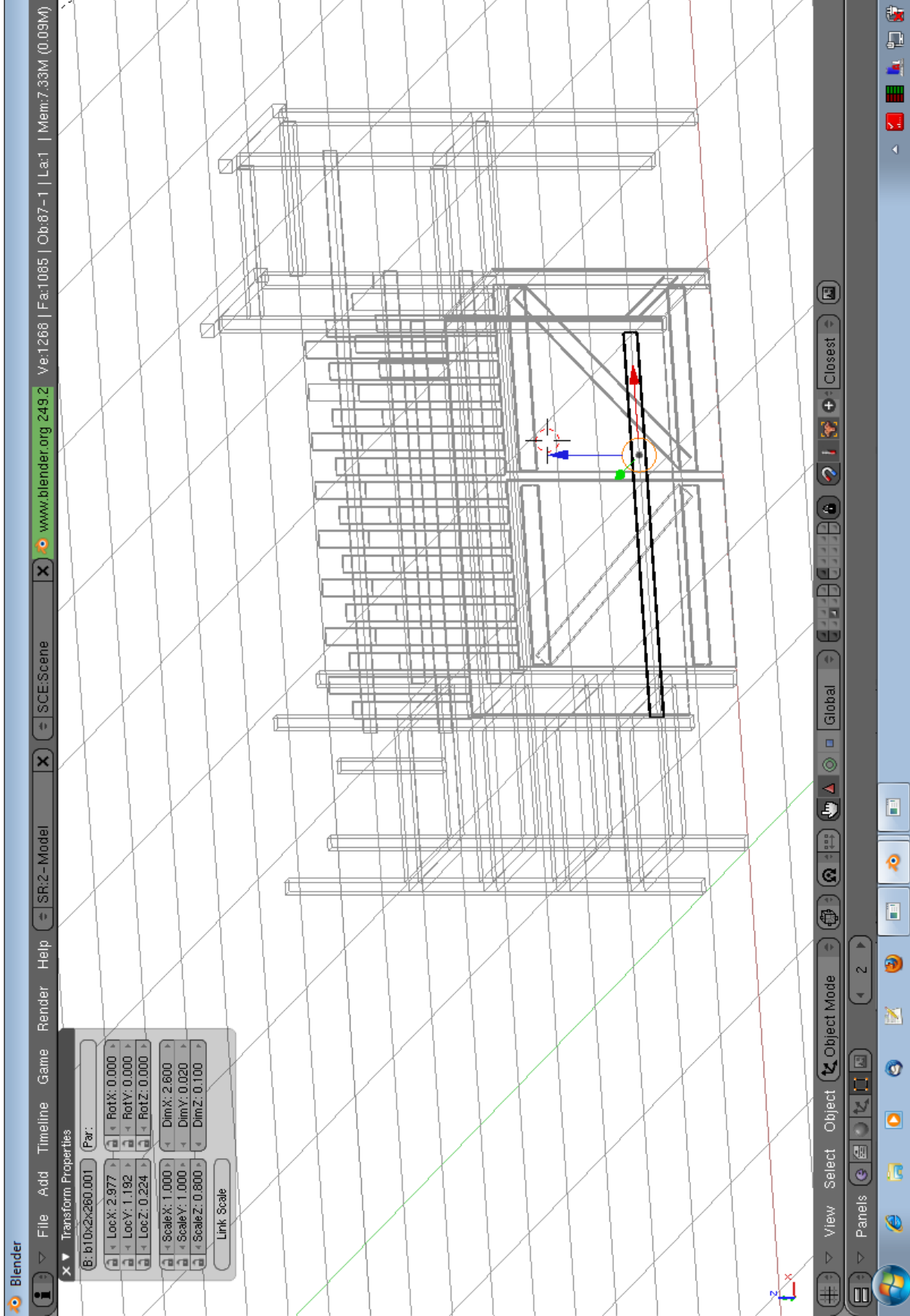




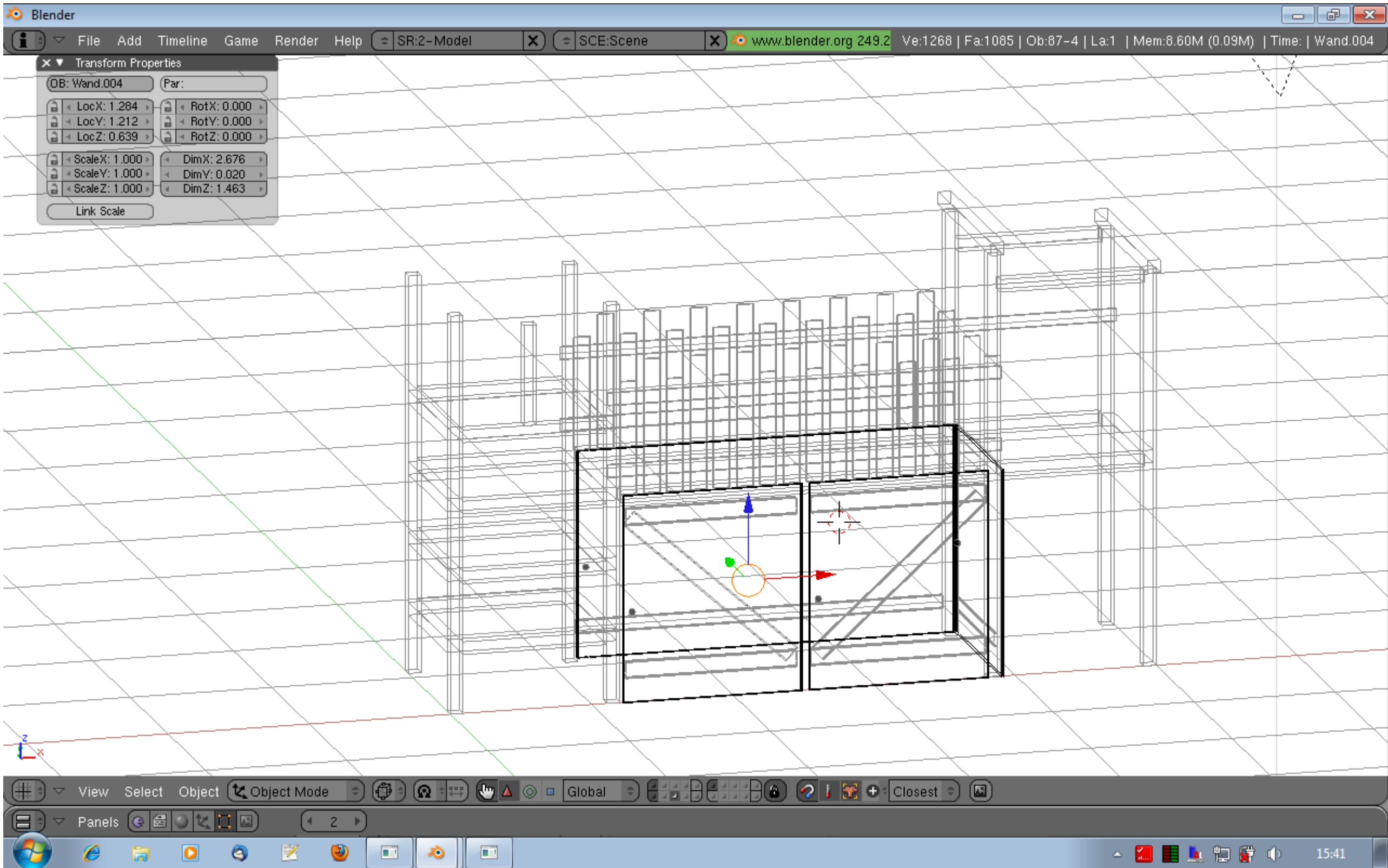


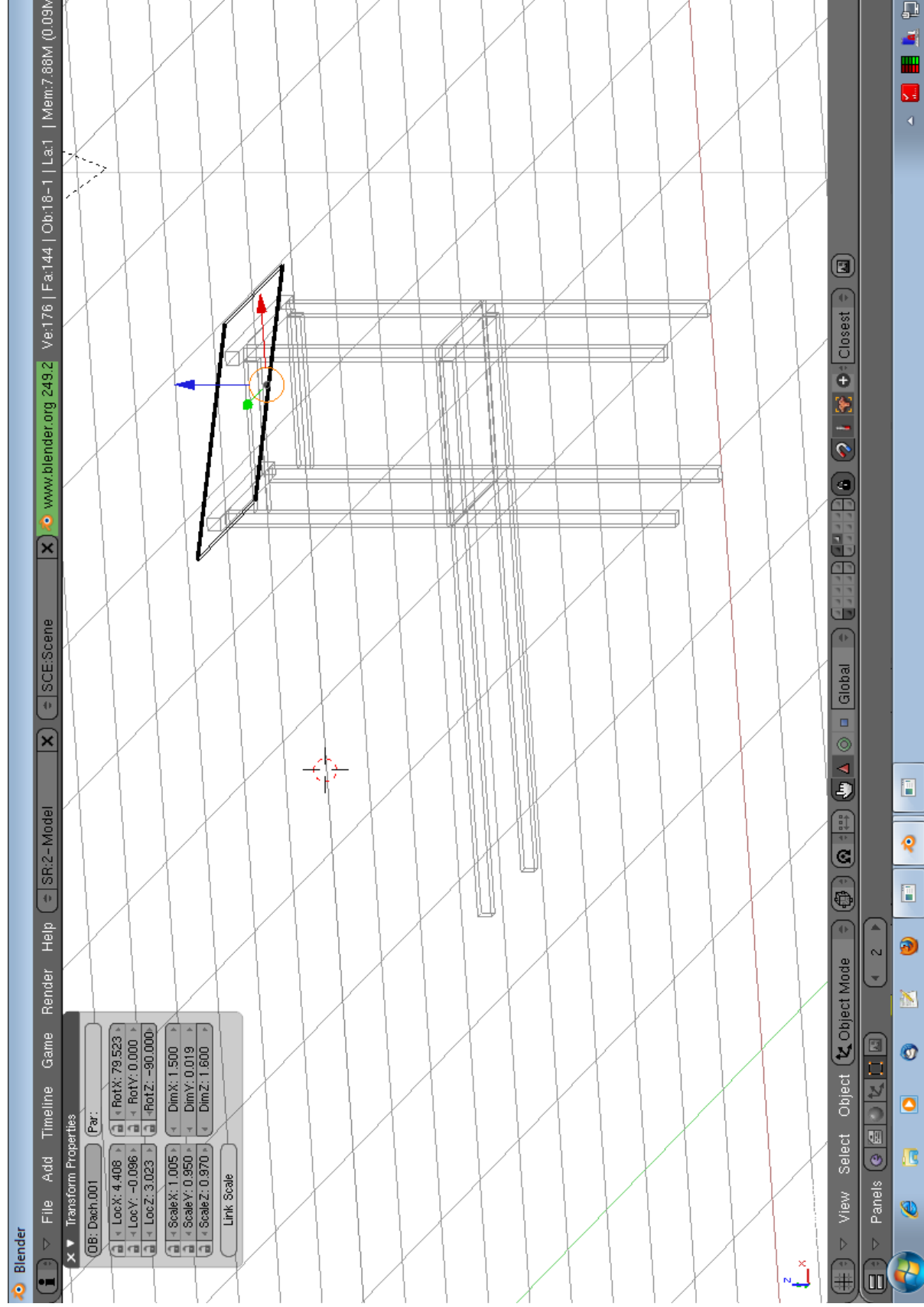
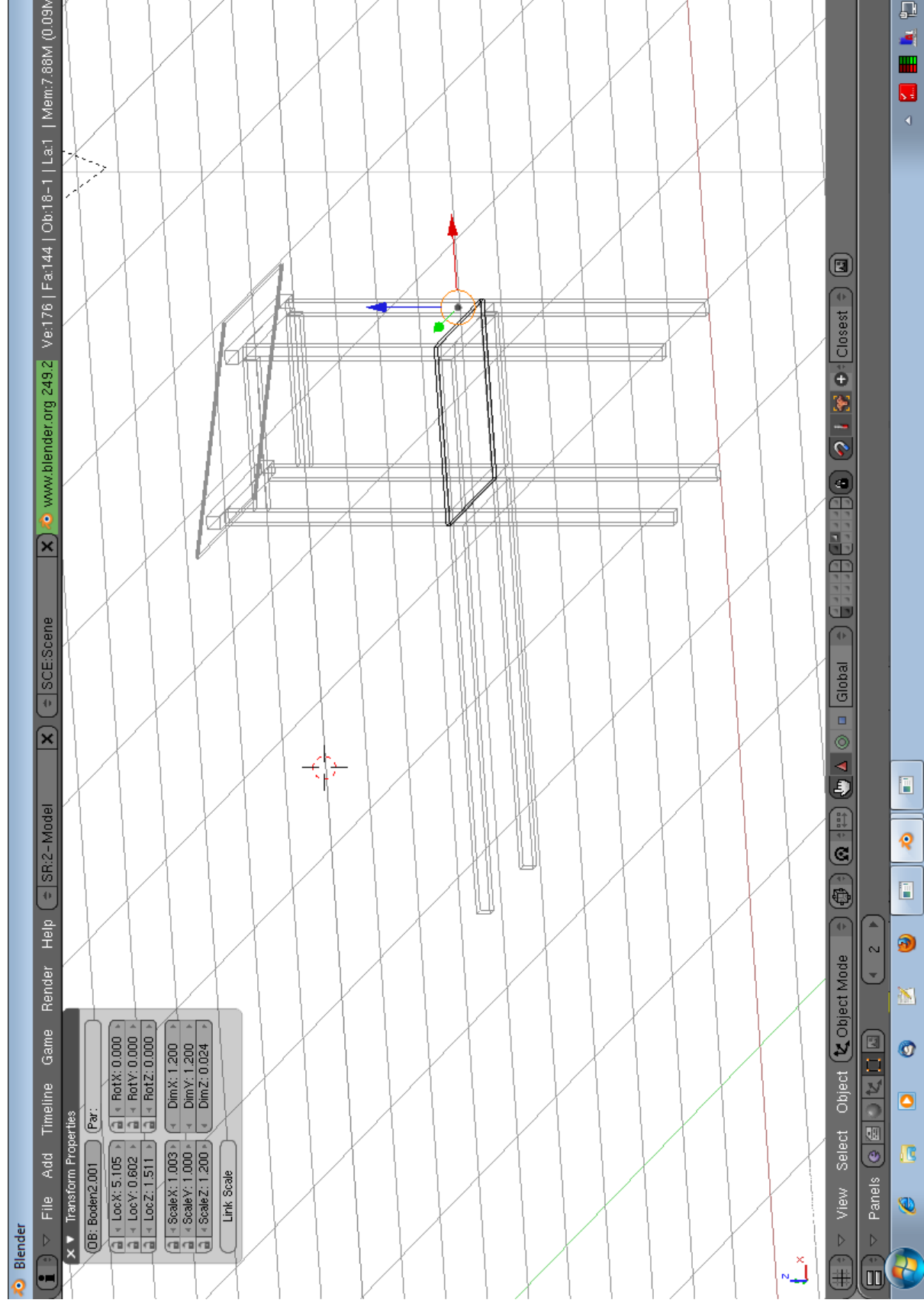


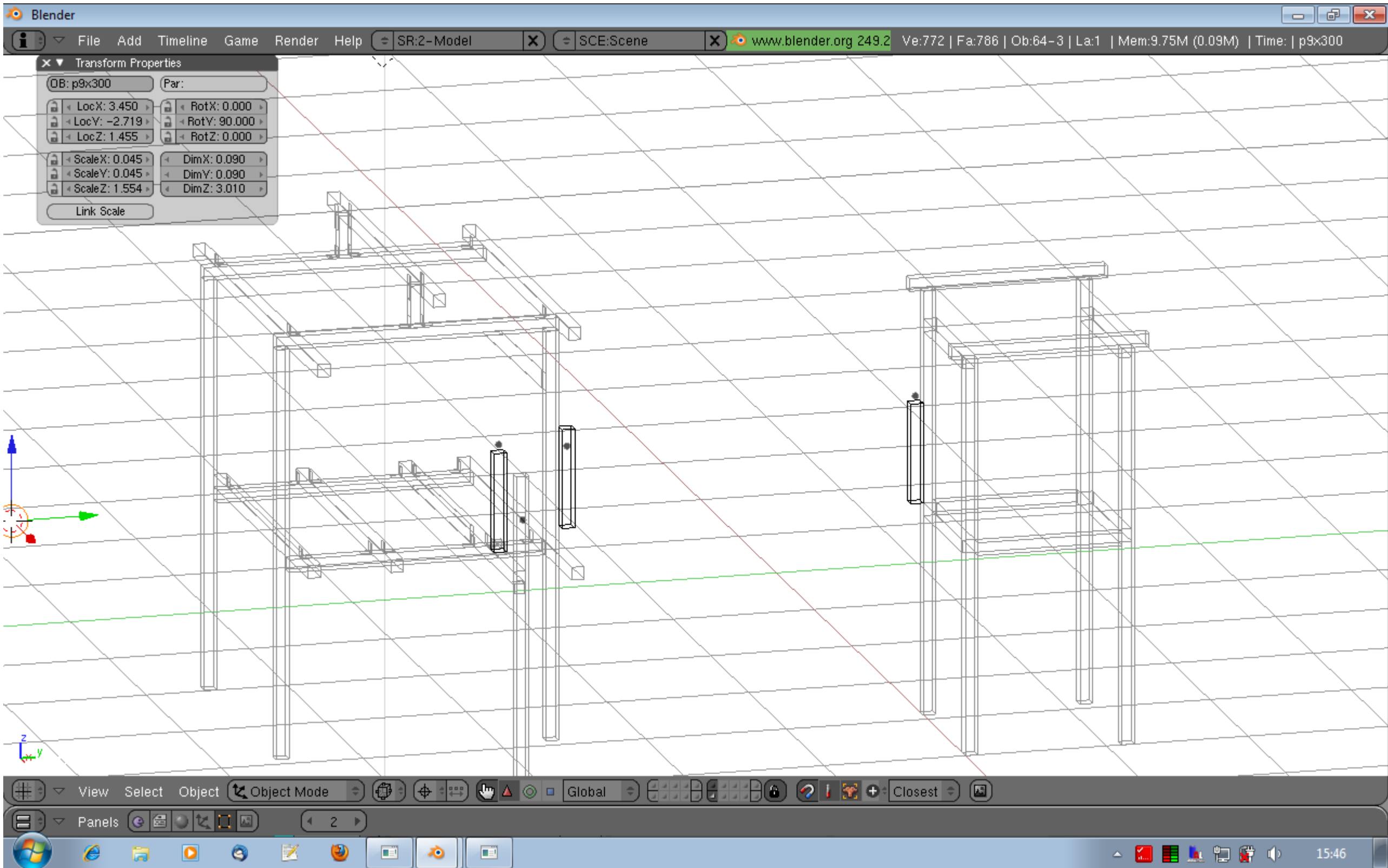


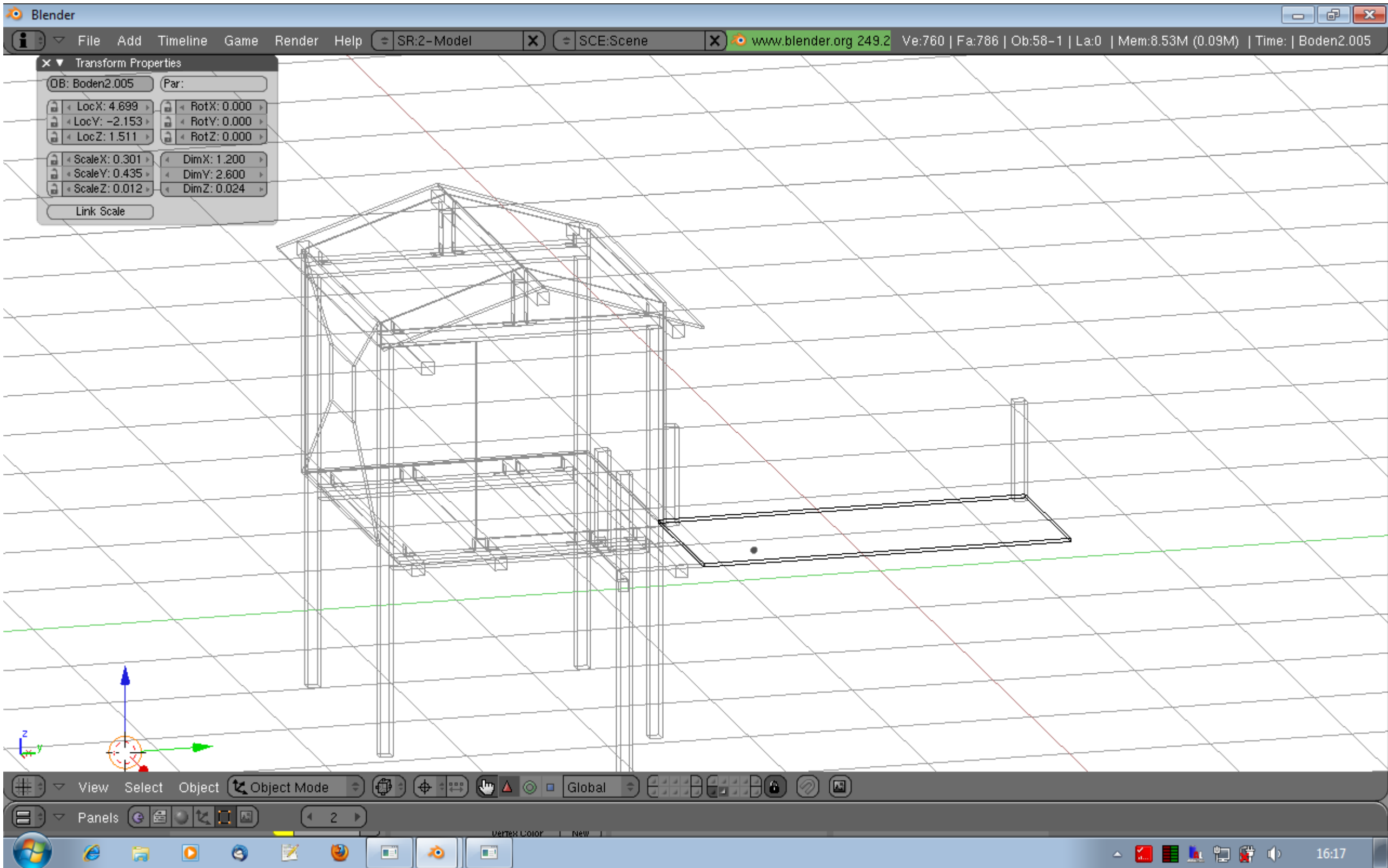




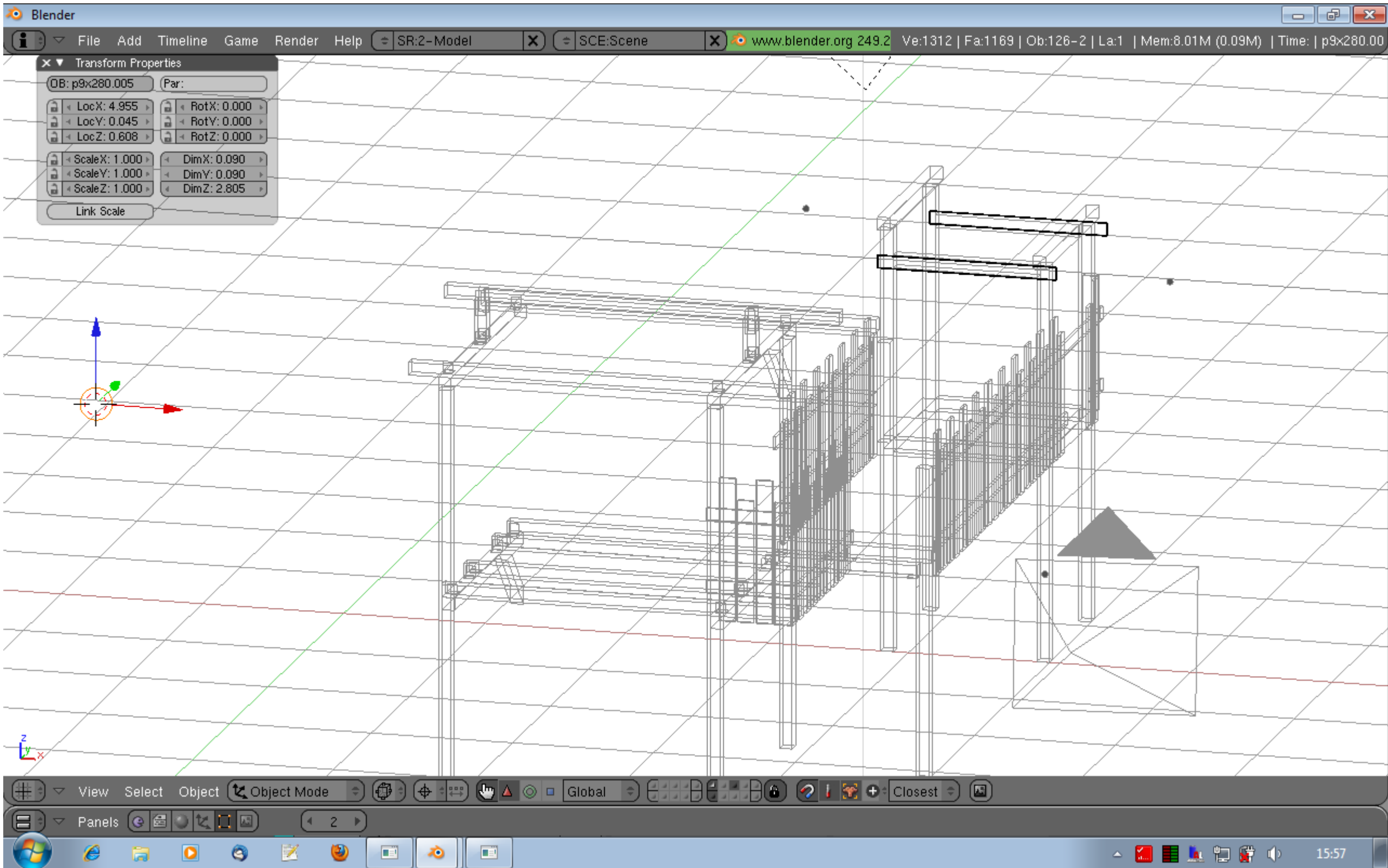


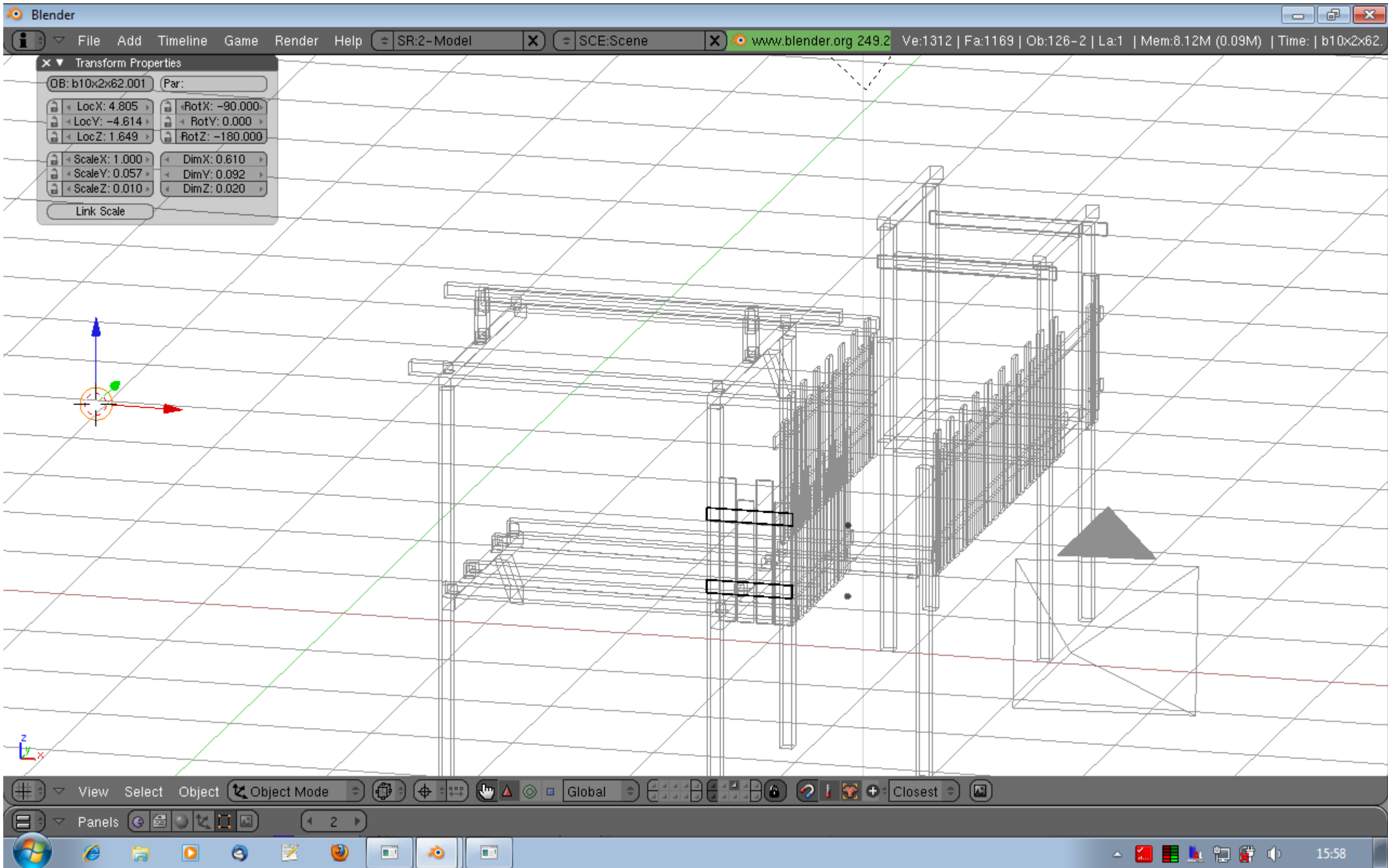












Blender

File Add Timeline Game Render Help SR:2-Model SCE:Scene www.blender.org 249.2 Ve:1312 | Fa:1169 | Ob:126-2 | La:1 | Mem:8.12M (0.09M) | Time: | b10x2x62.

Transform Properties

OB: b10x2x62.001 Par:

LocX: 4.805 RotX: -90.000

LocY: -4.614 RotY: 0.000

LocZ: 1.649 RotZ: -180.000

ScaleX: 1.000 DimX: 0.610

ScaleY: 0.057 DimY: 0.092

ScaleZ: 0.010 DimZ: 0.020

Link Scale

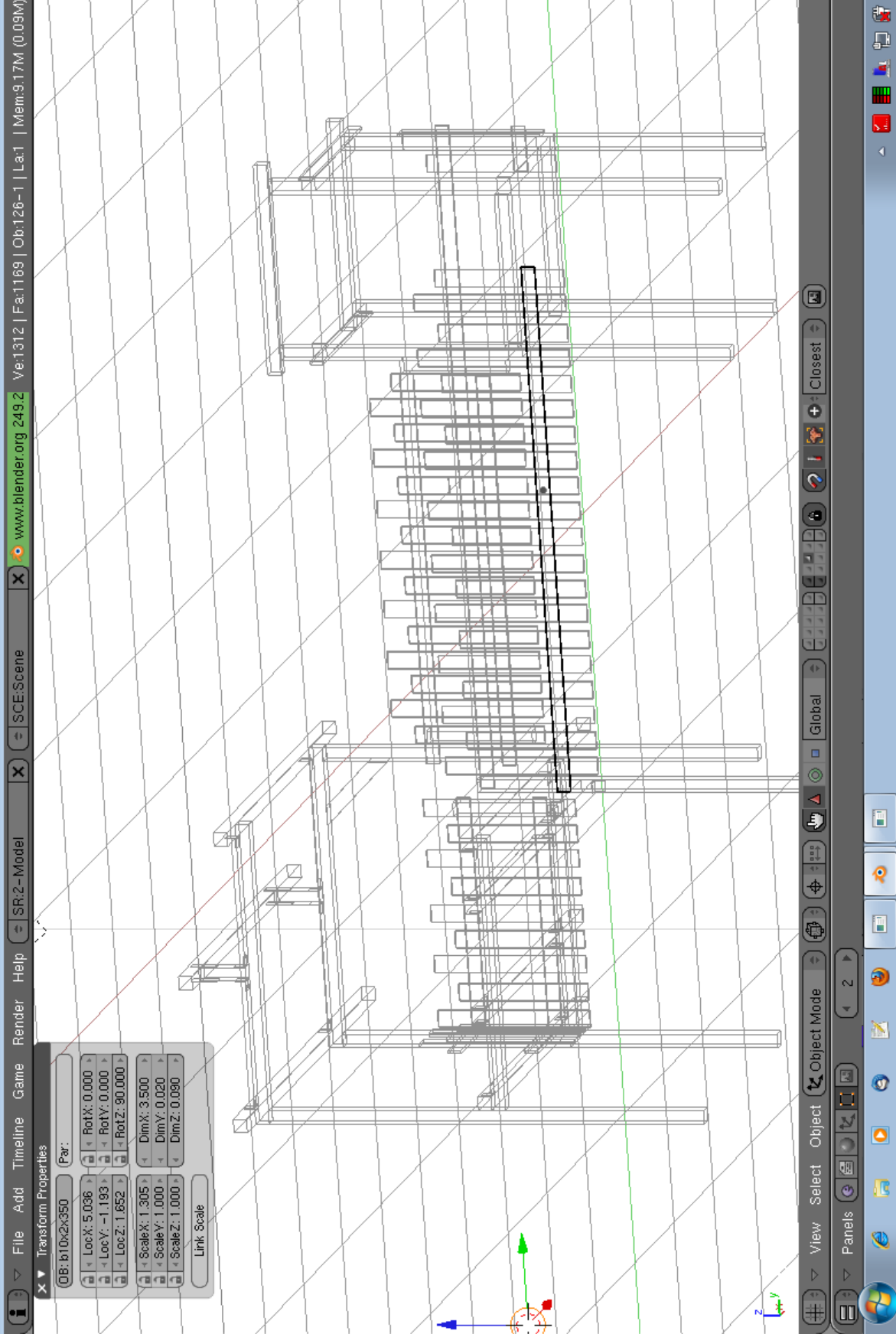
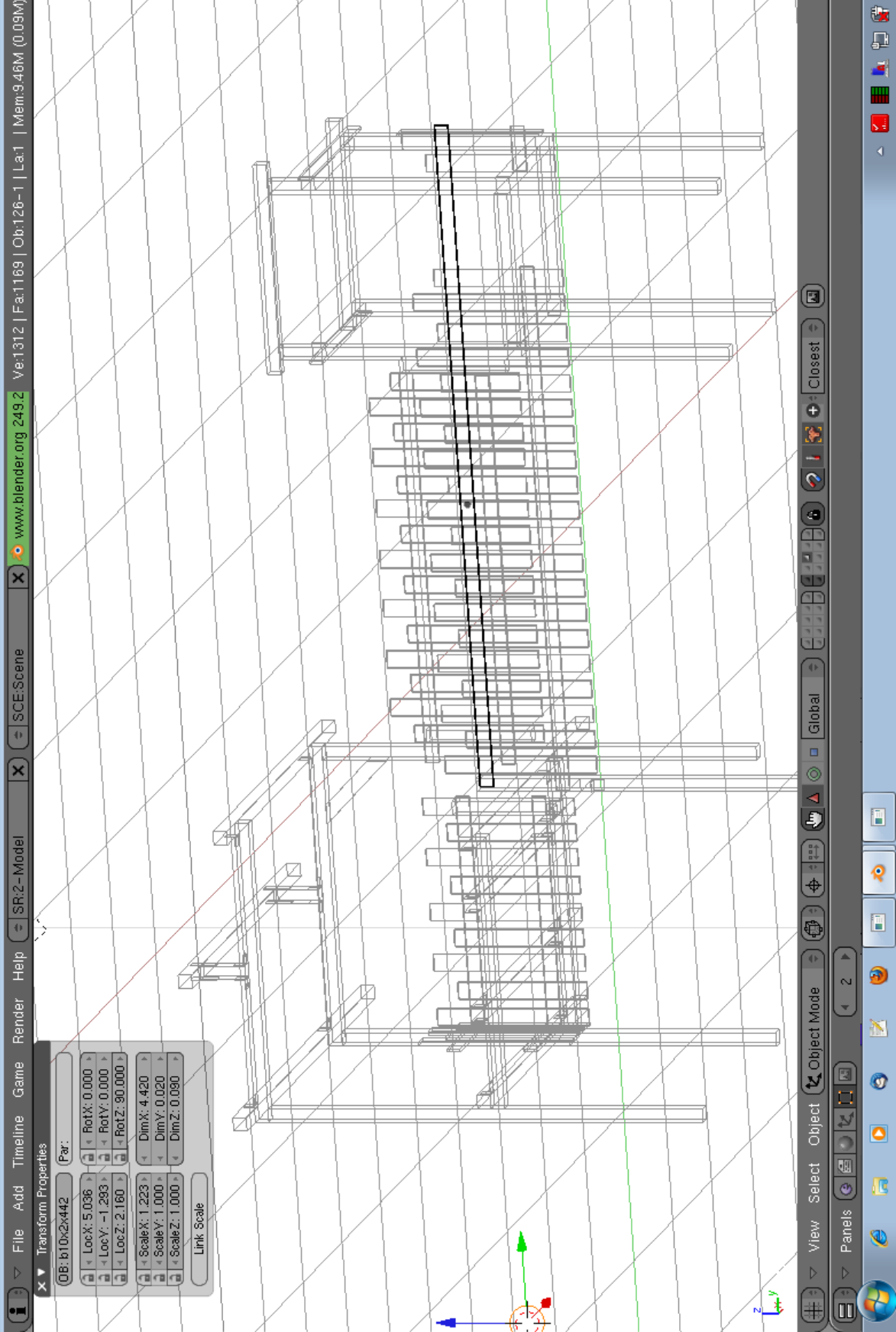


View Select Object Object Mode Global Closest

Panels 2

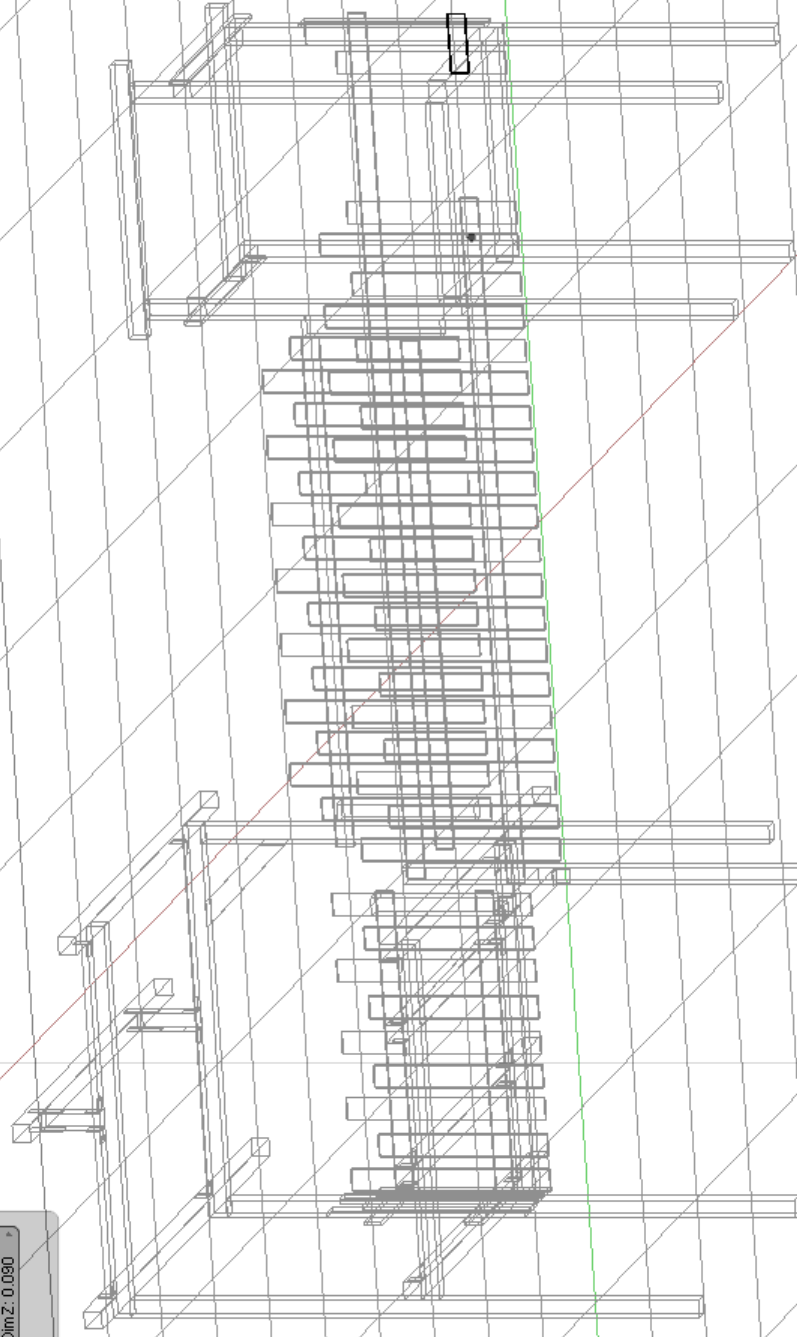


15:58



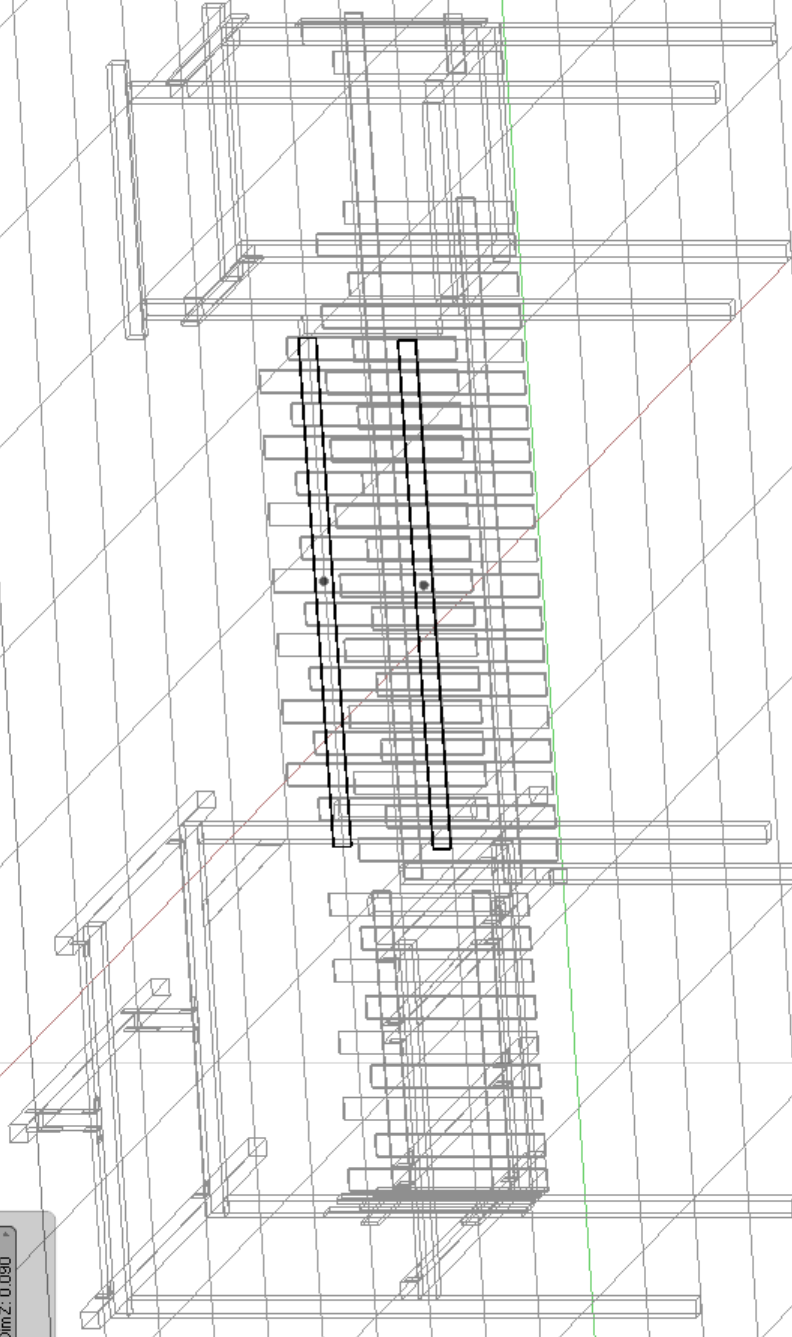
## Transform Properties

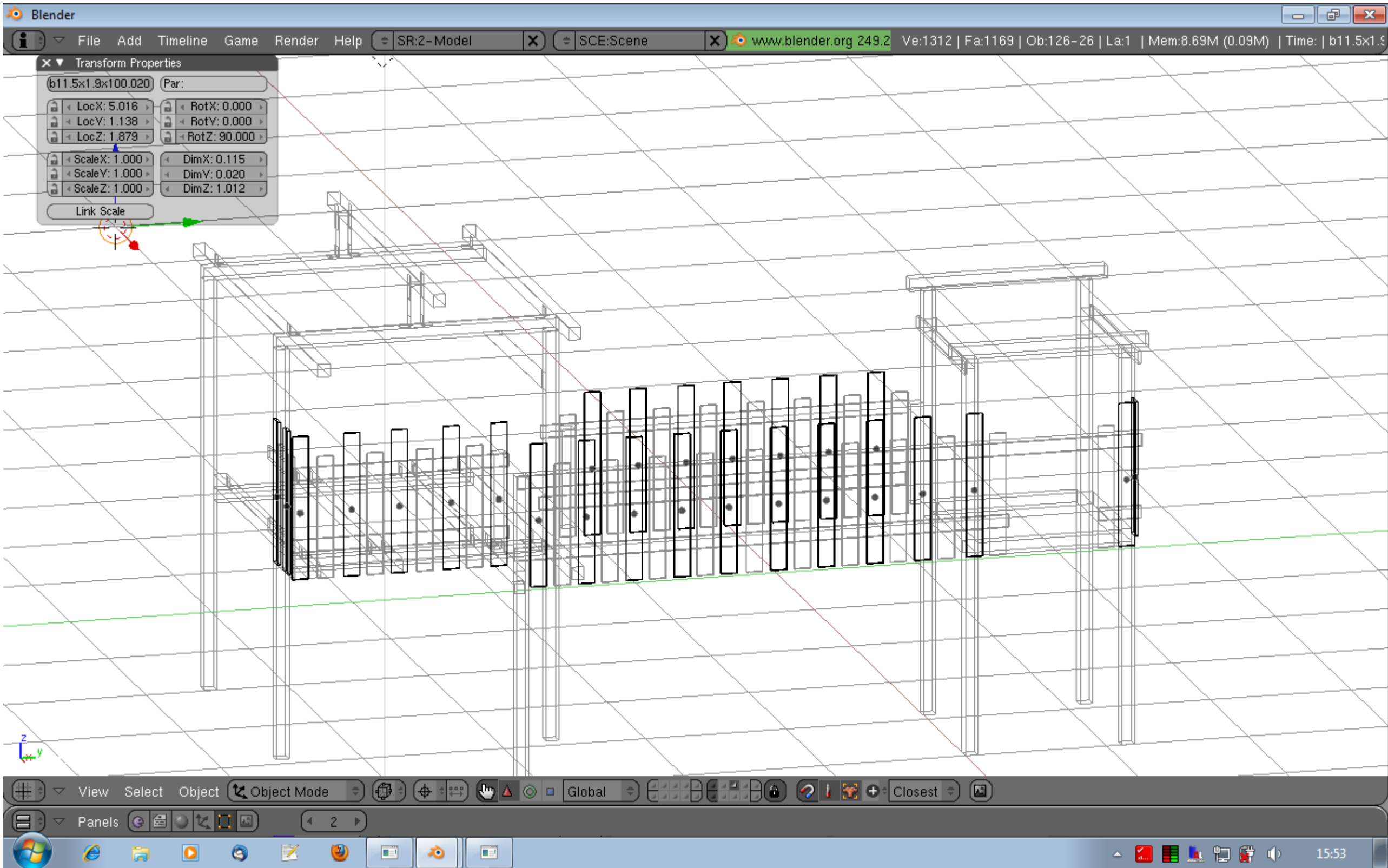
QB: b10x2x30		Par:
LocX: 5.036	RotX: 0.000	
LocY: 0.095	RotY: 0.000	
LocZ: 1.652	RotZ: 90.000	
ScaleX: 1.000	DimX: 0.305	
ScaleY: 1.000	DimY: 0.020	
ScaleZ: 1.000	DimZ: 0.090	
Link Scale		



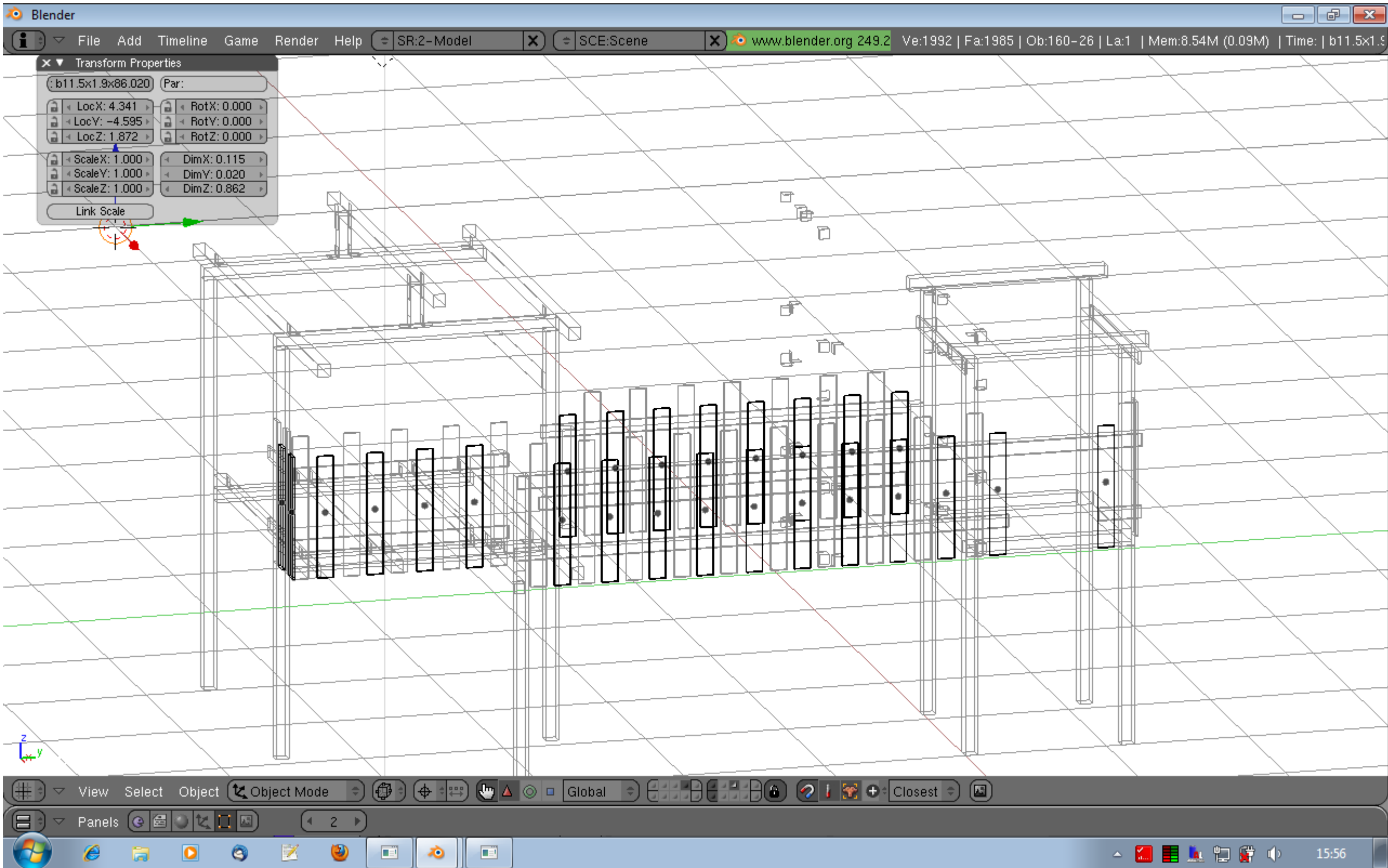
## Transform Properties

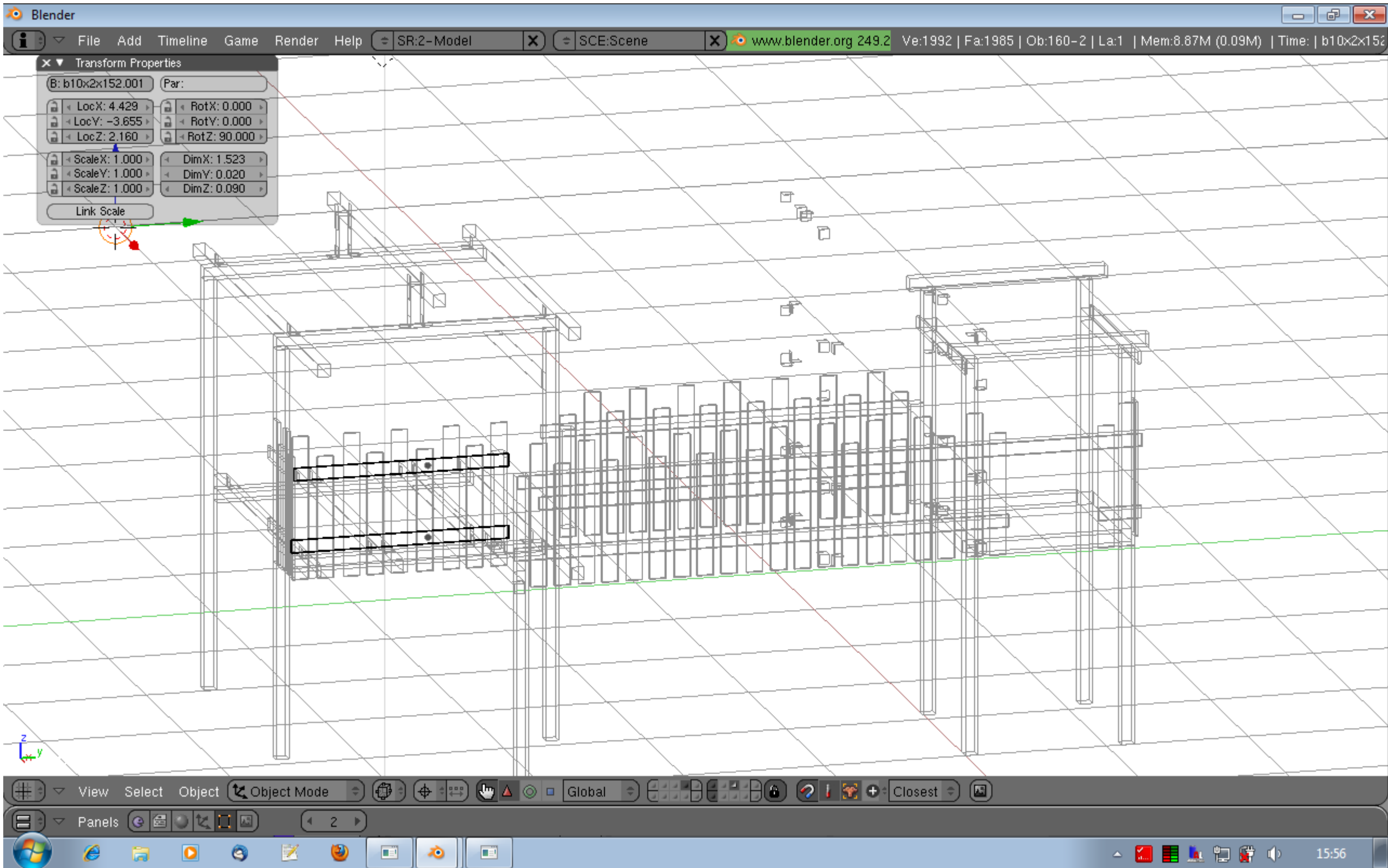
B: b10x2x260.002		Par:
LocX: 3.770	RotX: 0.000	
LocY: -1.344	RotY: 0.000	
LocZ: 1.652	RotZ: 90.000	
ScaleX: 1.468	DimX: 2.600	
ScaleY: 1.000	DimY: 0.020	
ScaleZ: 1.000	DimZ: 0.090	
Link Scale		











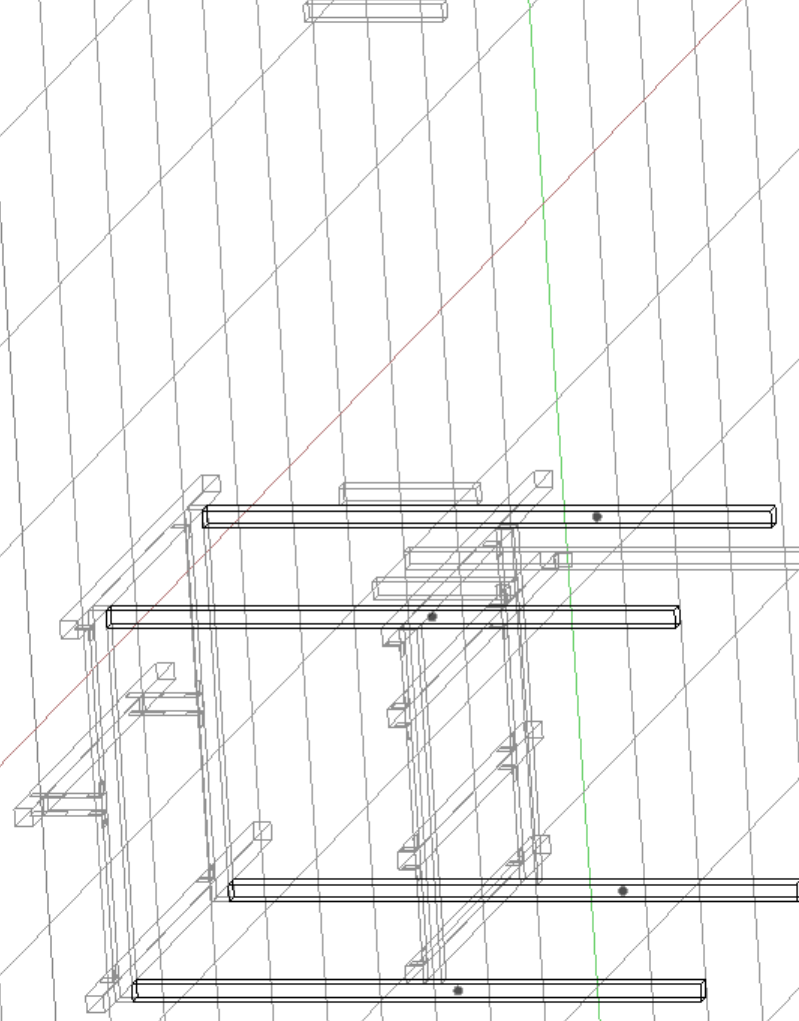
## Transform Properties

QB: p9x290.003

Par:

LocX: 3.848 > RotX: 0.000 >  
LocY: -2.629 > RotY: 0.000 >  
LocZ: 0.904 > RotZ: 0.000 >  
ScaleX: 0.045 > DimX: 0.090 >  
ScaleY: 0.045 > DimY: 0.090 >  
ScaleZ: 1.300 > DimZ: 2.900 >

Link Scale



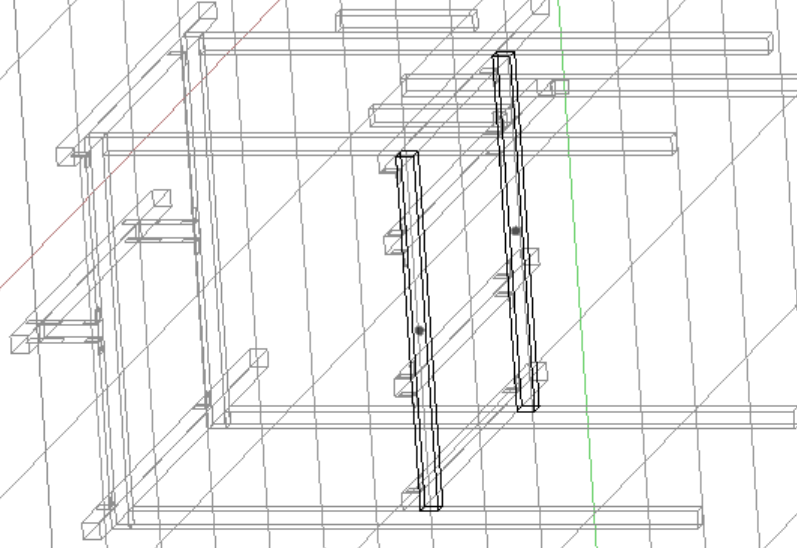
## Transform Properties

QB: p9x180.003

Par:

LocX: 3.846 > RotX: -90.000 >  
LocY: -3.564 > RotY: 0.000 >  
LocZ: 1.365 > RotZ: 0.000 >  
ScaleX: 0.045 > DimX: 0.090 >  
ScaleY: 0.045 > DimY: 0.090 >  
ScaleZ: 1.000 > DimZ: 1.813 >

Link Scale



x Transform Properties

QB: p9x200		Par:
LocX: 1.945	RotX: -90.000	
LocY: -3.584	RotY: 0.000	
LocZ: 2.947	RotZ: 0.000	
ScaleX: 0.045	DimX: 0.090	
ScaleY: 0.045	DimY: 0.090	
ScaleZ: 1.000	DimZ: 2.000	

Link Scale

View Select Object Object Mode Global

2

User Color New

x Transform Properties

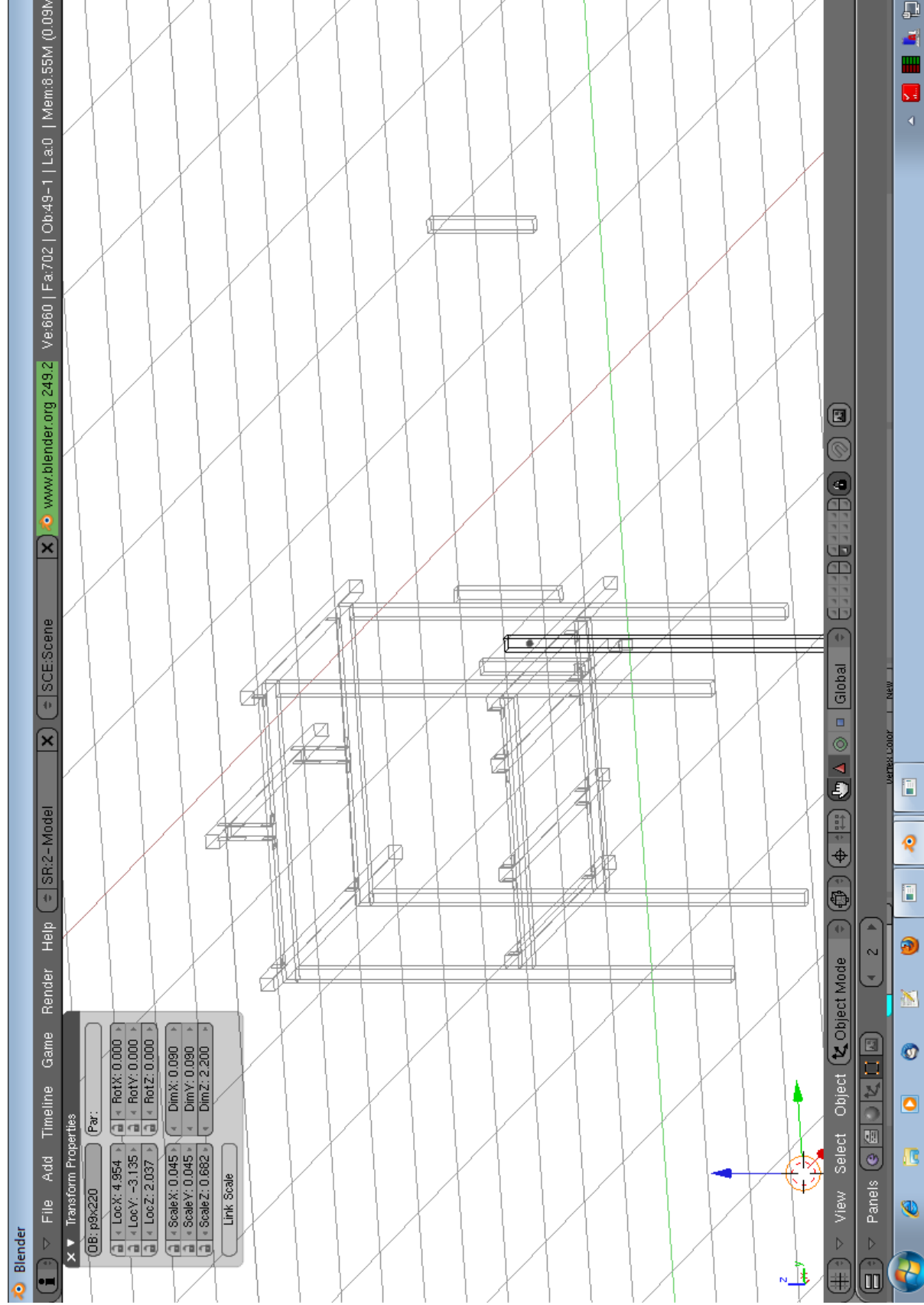
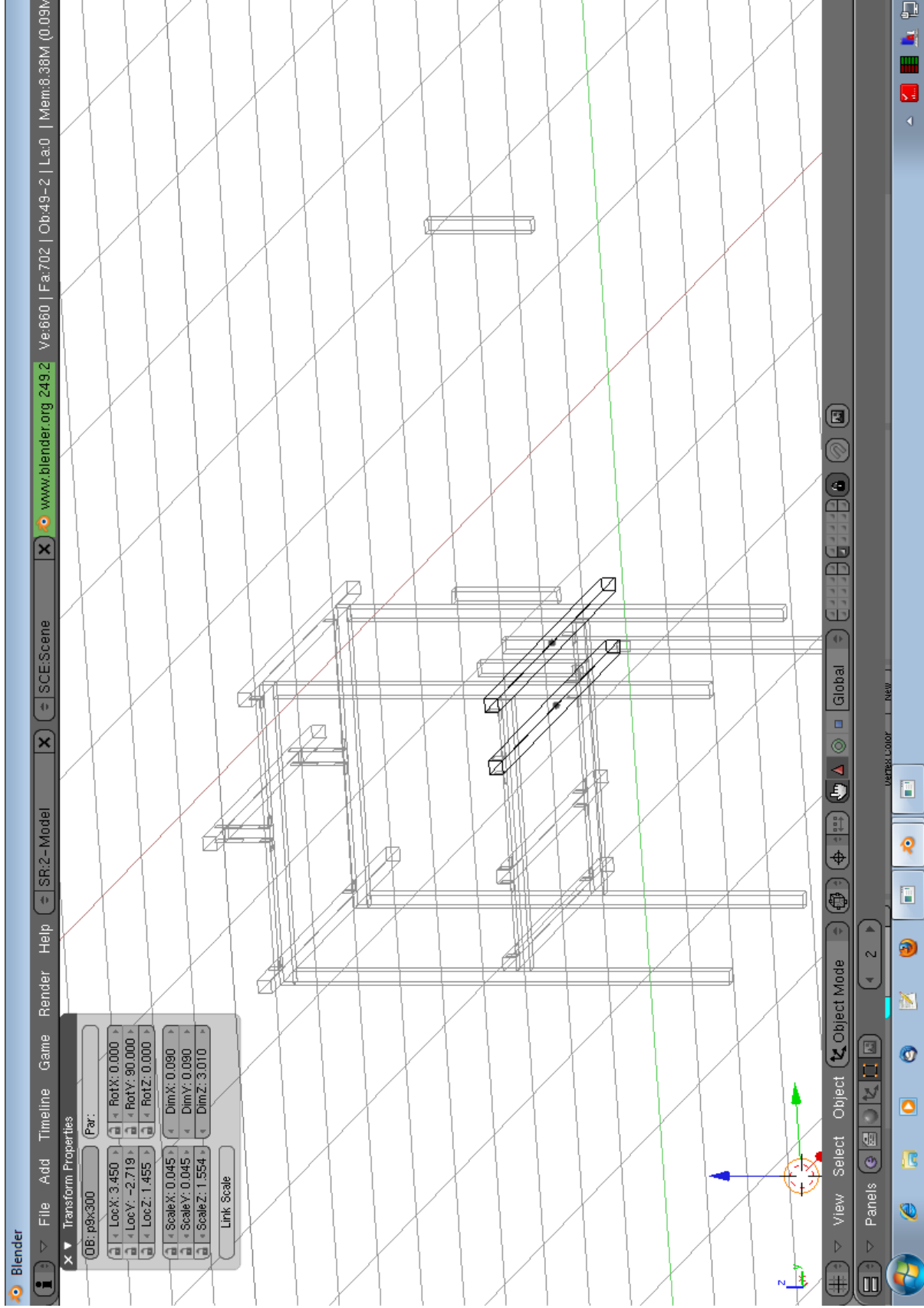
QB: p9x250.001		Par:
LocX: 3.149	RotX: 0.000	
LocY: -3.864	RotY: 90.000	
LocZ: 1.456	RotZ: 0.000	
ScaleX: 0.045	DimX: 0.090	
ScaleY: 0.045	DimY: 0.090	
ScaleZ: 1.250	DimZ: 2.500	

Link Scale

View Select Object Object Mode Global

2

User Color New





x Transform Properties

OB: p9x330 Par:

LocX: 3.336 RotX: 0.000

LocY: -4.539 RotY: 90.000

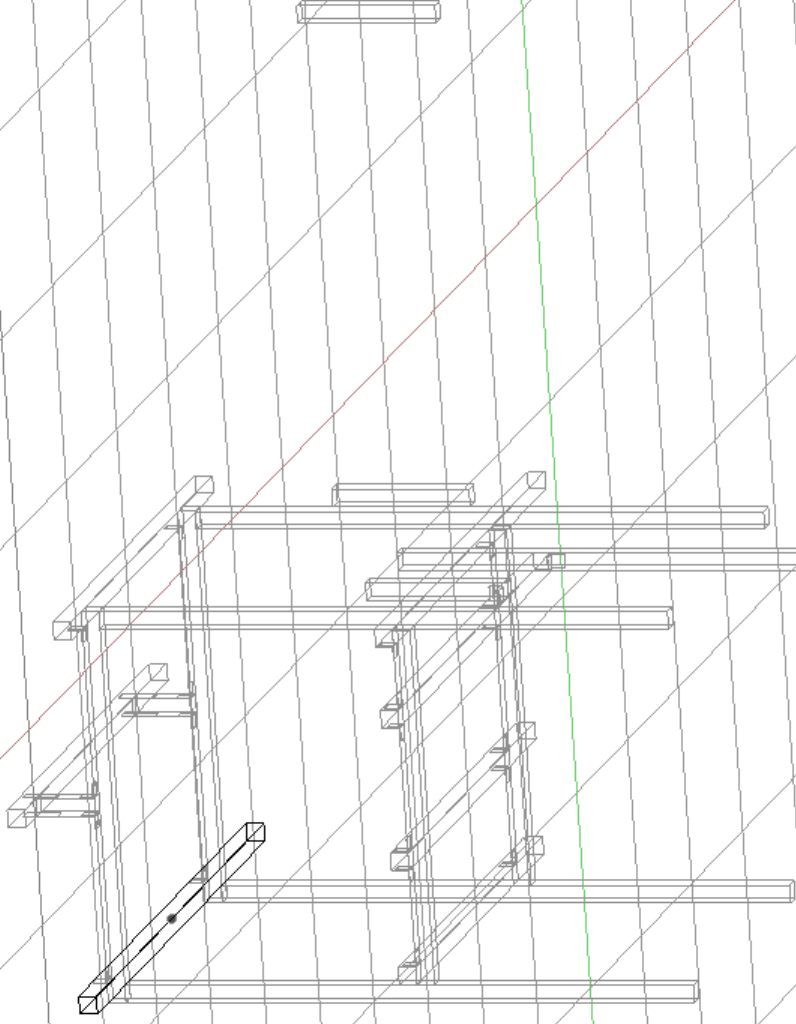
LocZ: 3.037 RotZ: 0.000

ScaleX: 0.045 DimX: 0.090

ScaleY: 0.045 DimY: 0.090

ScaleZ: 1.650 DimZ: 3.300

Link Scale



Toggles Layer visibility (Alt Num, Alt Shift Num)

x Transform Properties

OB: p9x30 Par:

LocX: 1.942 RotX: 0.000

LocY: -3.585 RotY: 0.000

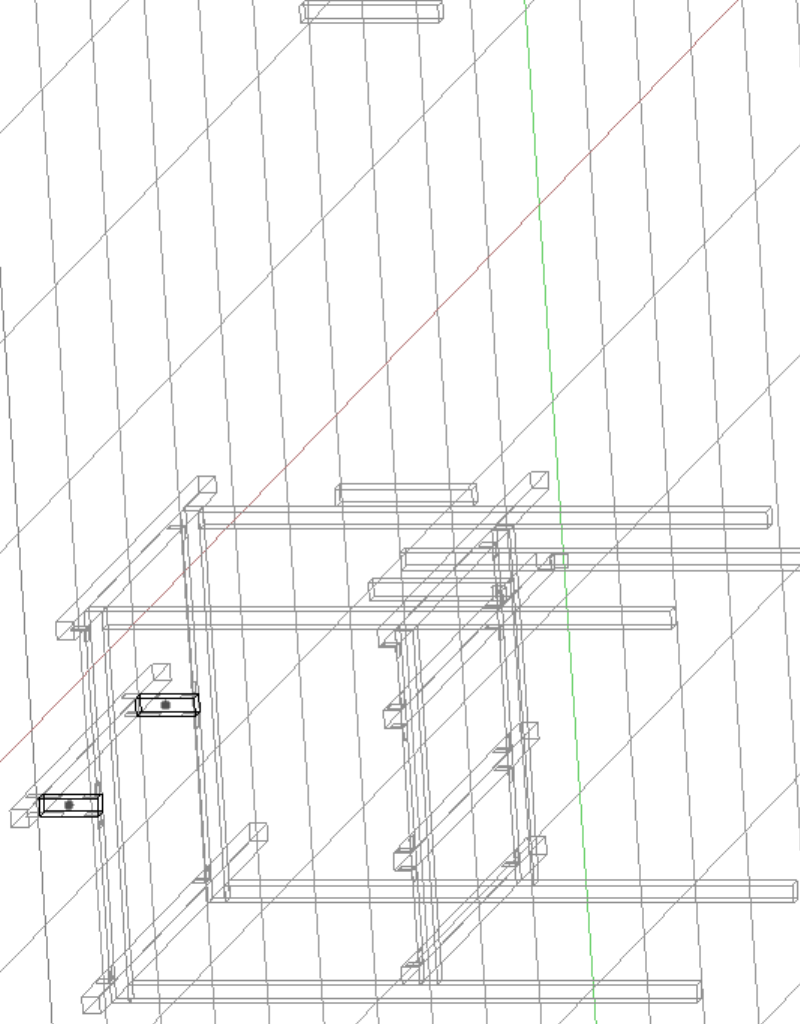
LocZ: 3.151 RotZ: 0.000

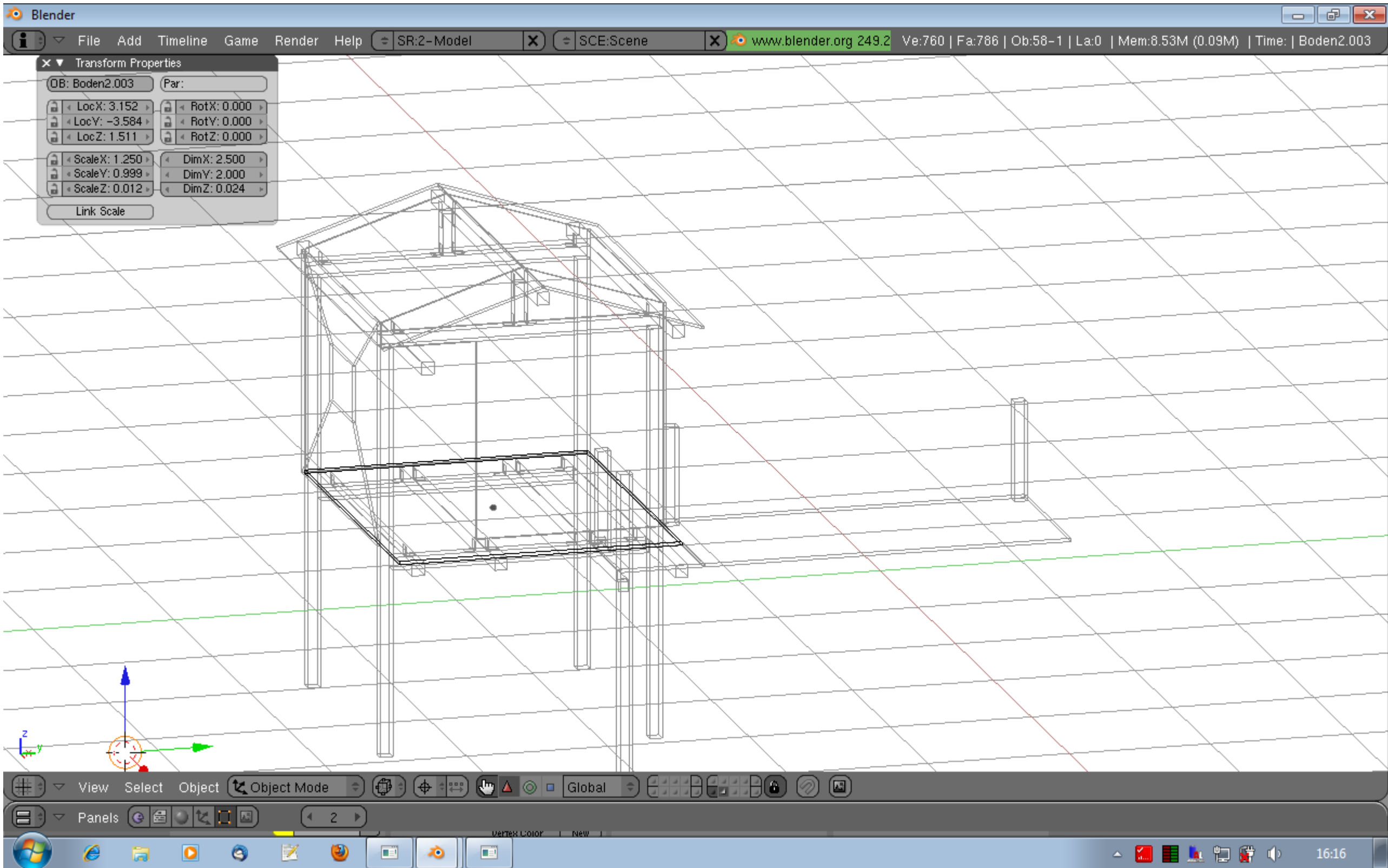
ScaleX: 0.045 DimX: 0.090

ScaleY: 0.045 DimY: 0.090

ScaleZ: 0.161 DimZ: 0.300

Link Scale



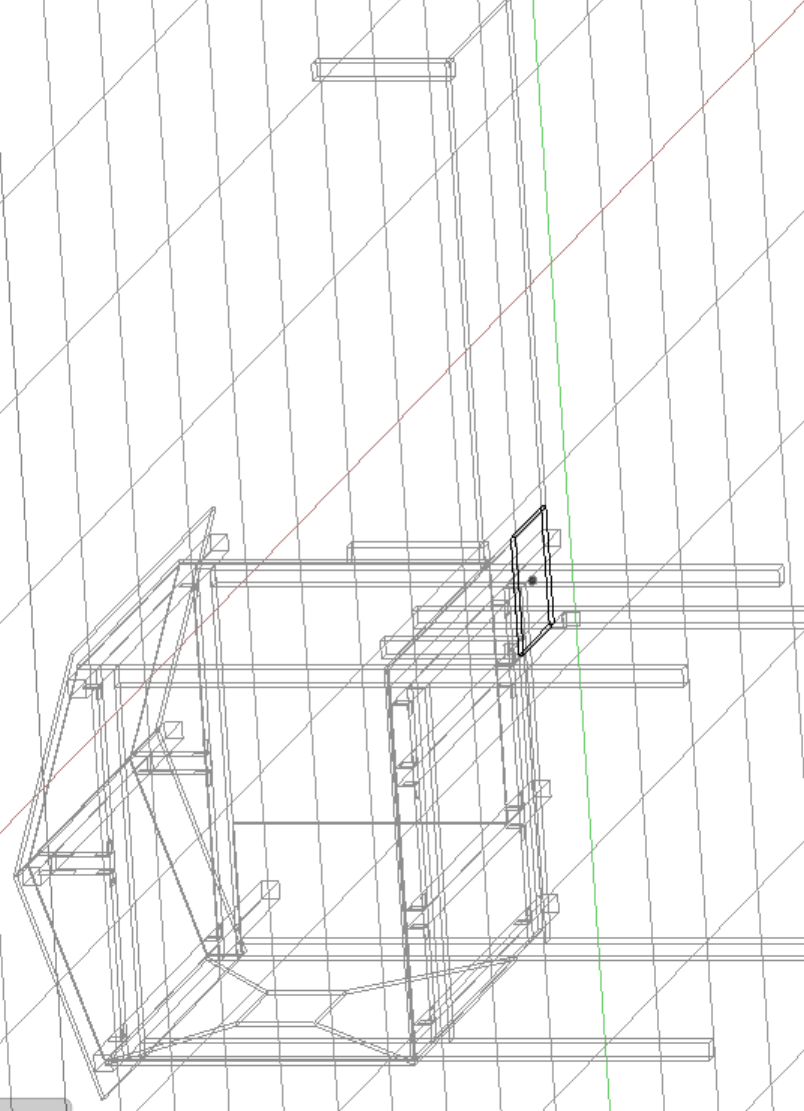


## Transform Properties

QB: Boden2.004 Par:

LocX: 4.889 RotX: 0.000  
LocY: -2.882 RotY: 0.000  
LocZ: 1.511 RotZ: 0.000  
ScaleX: 0.298 DimX: 0.600  
ScaleY: 0.300 DimY: 0.600  
ScaleZ: 0.012 DimZ: 0.024

Link Scale

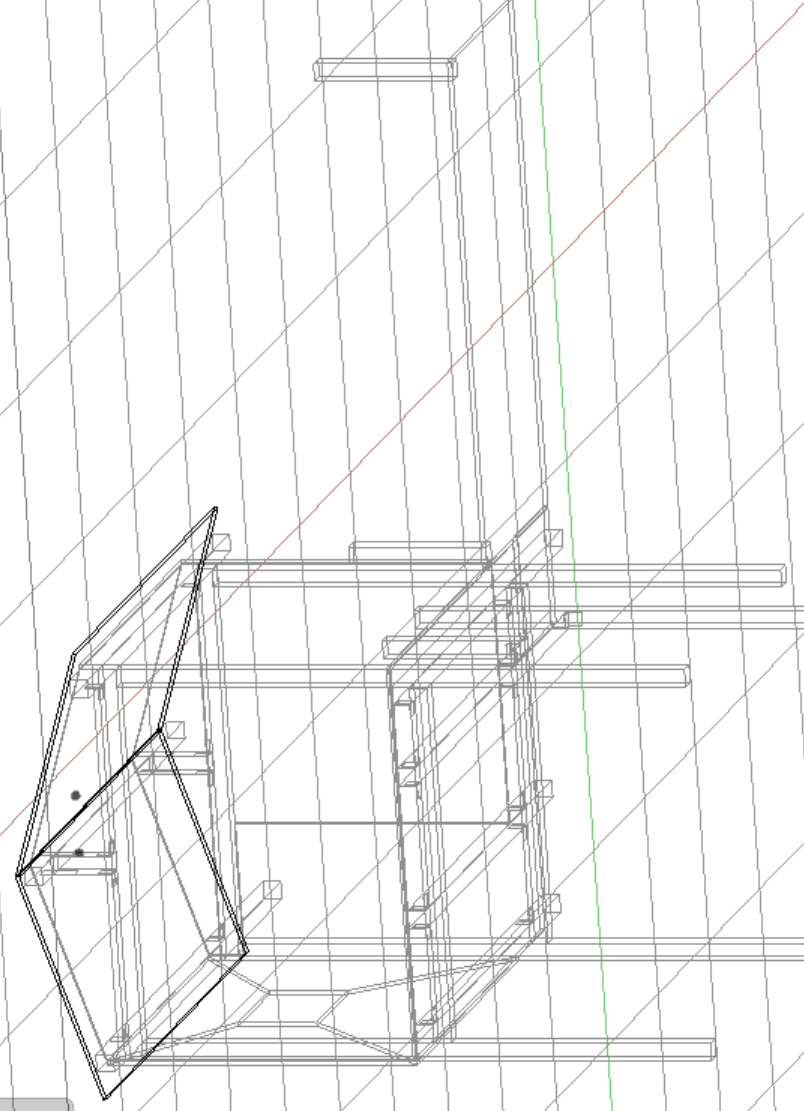


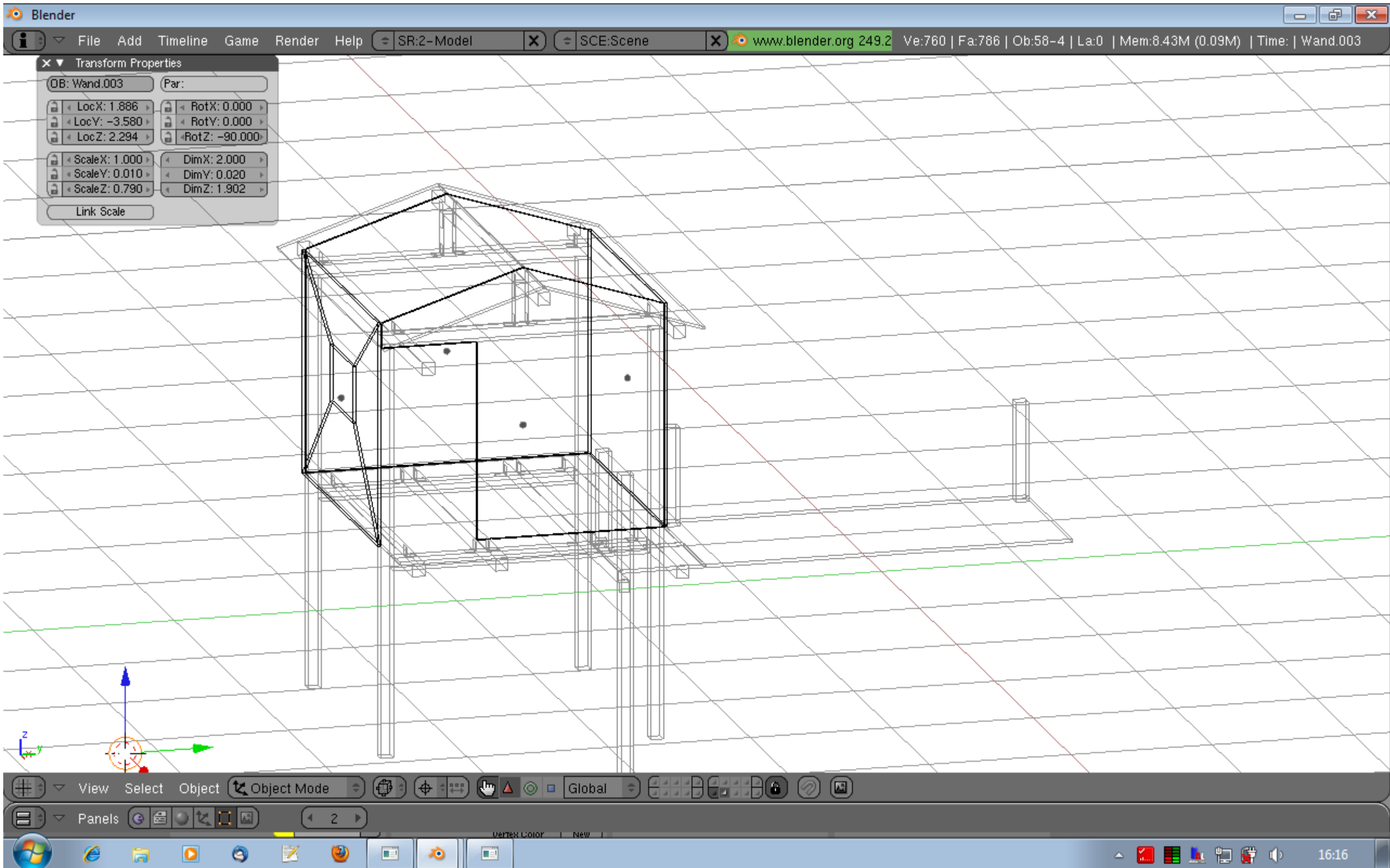
## Transform Properties

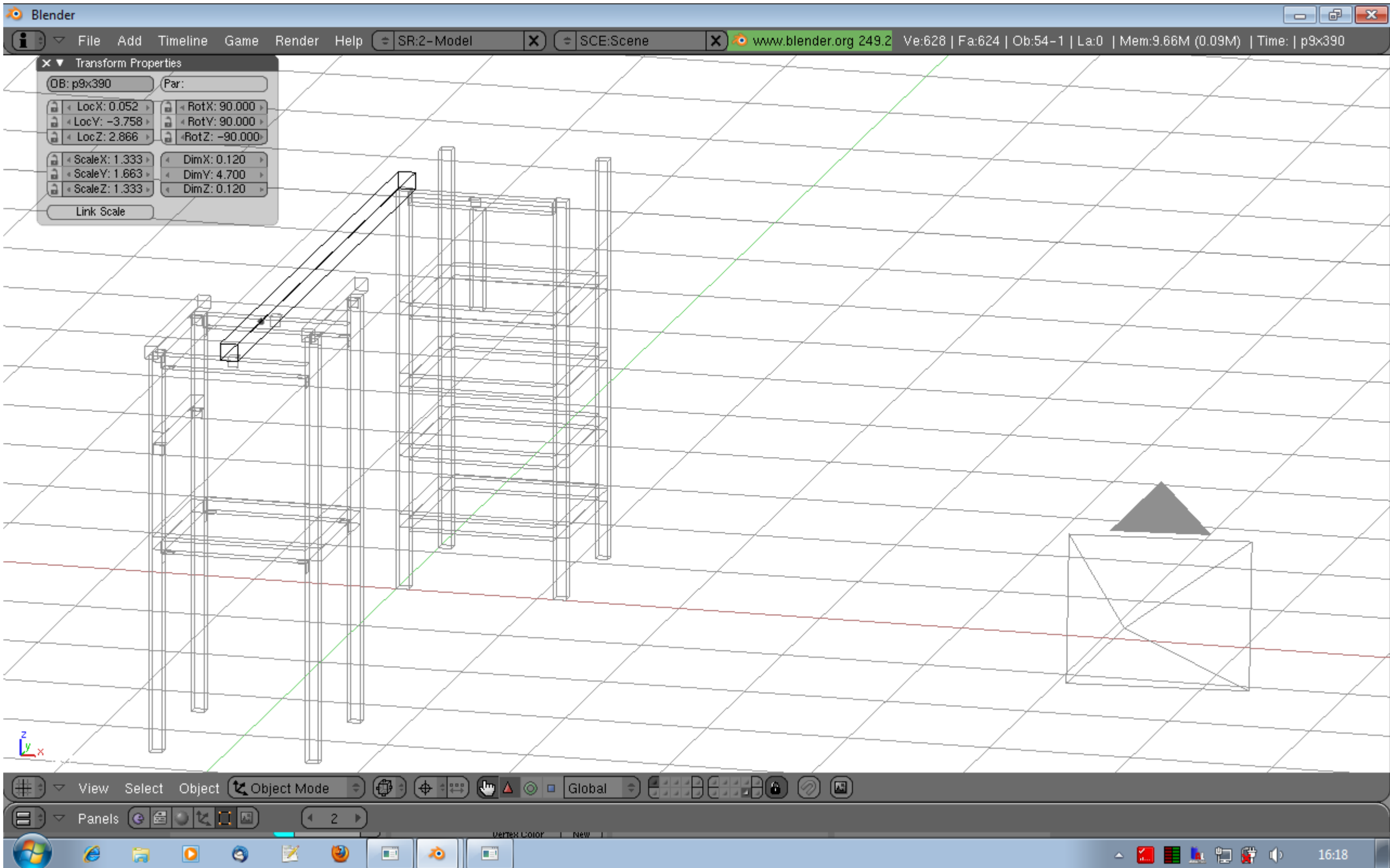
QB: Dach.002 Par:

LocX: 2.682 RotX: -197.912  
LocY: -3.442 RotY: 0.000  
LocZ: 3.372 RotZ: 0.000  
ScaleX: 0.999 DimX: 2.800  
ScaleY: 1.042 DimY: 1.200  
ScaleZ: 0.009 DimZ: 0.019

Link Scale



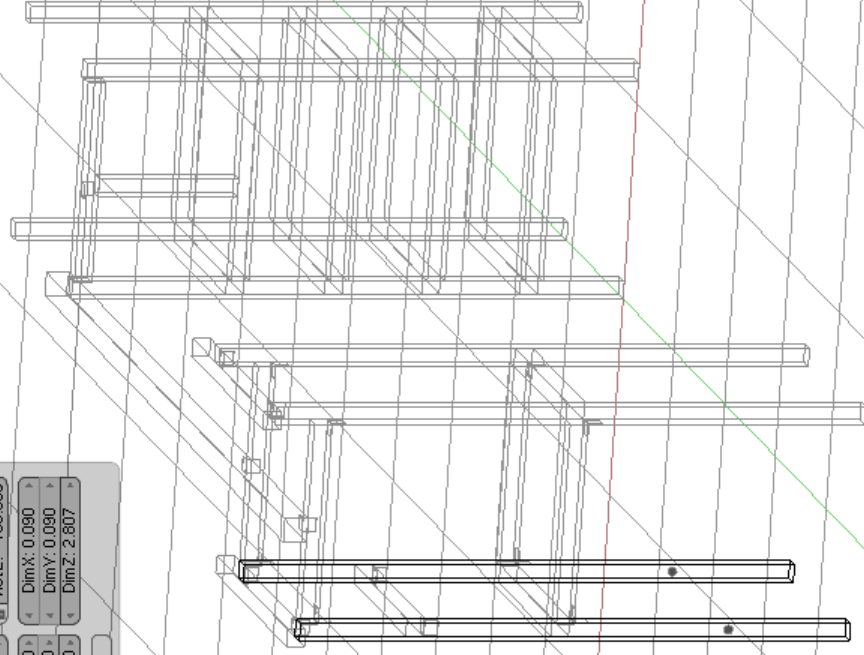






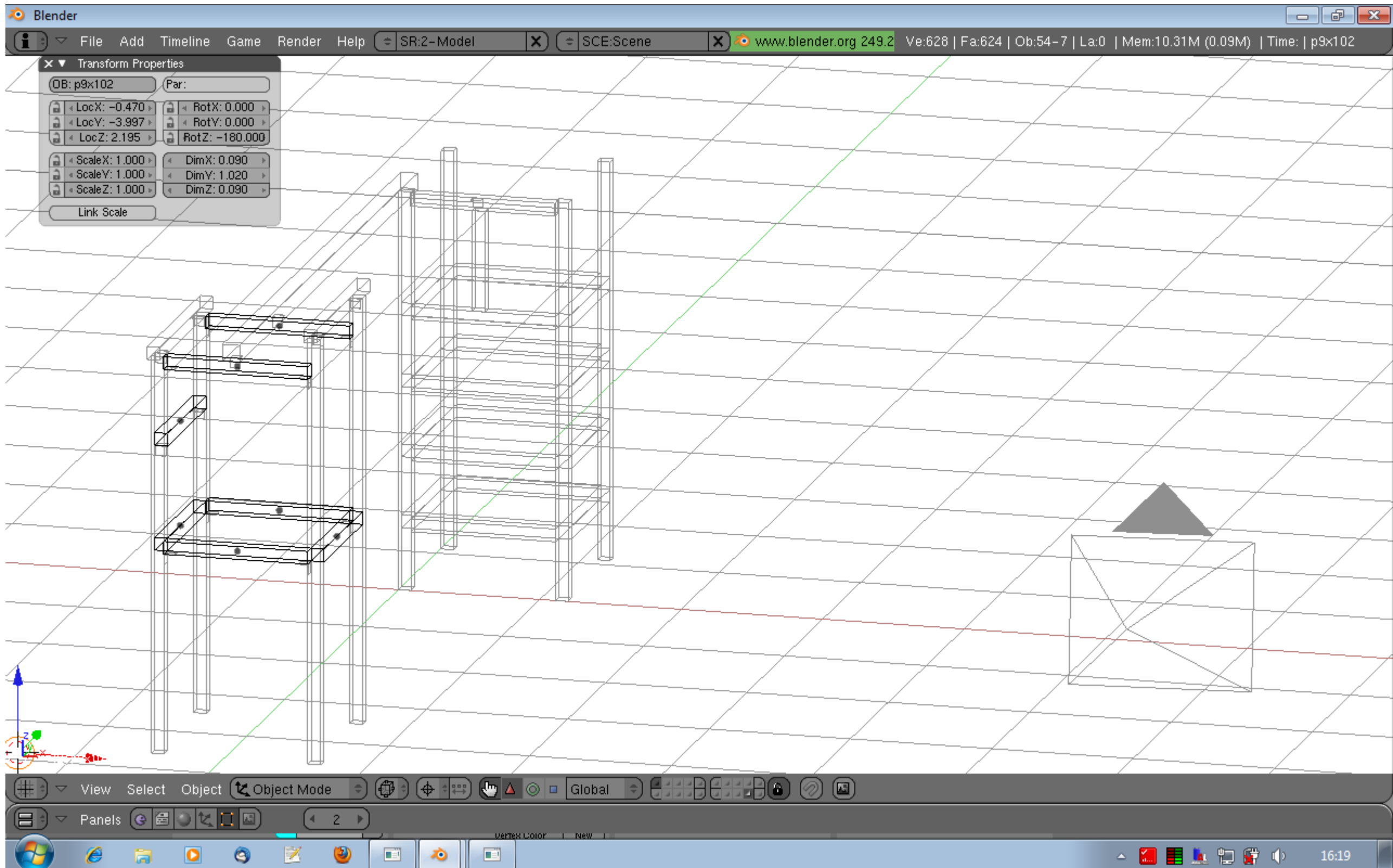
## Transform Properties

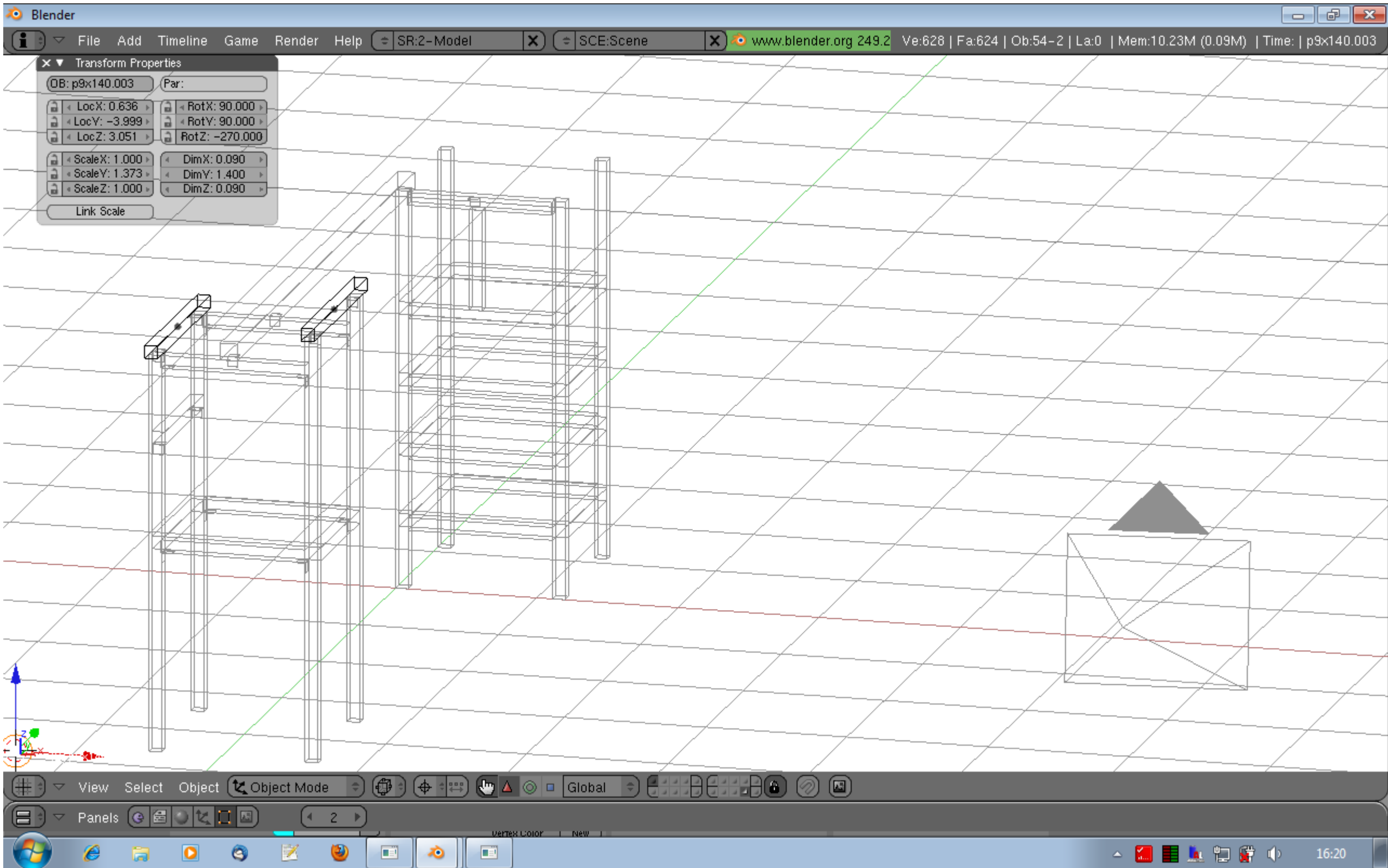
OB: p8x280.001	Par:
LocX: -0.470	RotX: 0.000
LocY: -3.445	RotY: 0.000
LocZ: 0.608	RotZ: -180.000
ScaleX: 1.000	DimX: 0.090
ScaleY: 1.000	DimY: 0.090
ScaleZ: 1.000	DimZ: 2.807
Link Scale	



Default Color New







## Transform Properties

OB: Dach.003	Par:
LocX: 0.078	RotX: 79.523
LocY: -3.305	RotY: 0.000
LocZ: 3.023	RotZ: -270.000
ScaleX: 1.005	DimX: 1.500
ScaleY: 0.950	DimY: 0.019
ScaleZ: 0.970	DimZ: 1.800
Link Scale	

## Transform Properties

OB: Boden2.006	Par:
LocX: -0.620	RotX: 0.000
LocY: -3.999	RotY: 0.000
LocZ: 1.504	RotZ: -180.000
ScaleX: 1.003	DimX: 1.200
ScaleY: 1.000	DimY: 1.200
ScaleZ: 1.200	DimZ: 0.024
Link Scale	

